

Chapter 10

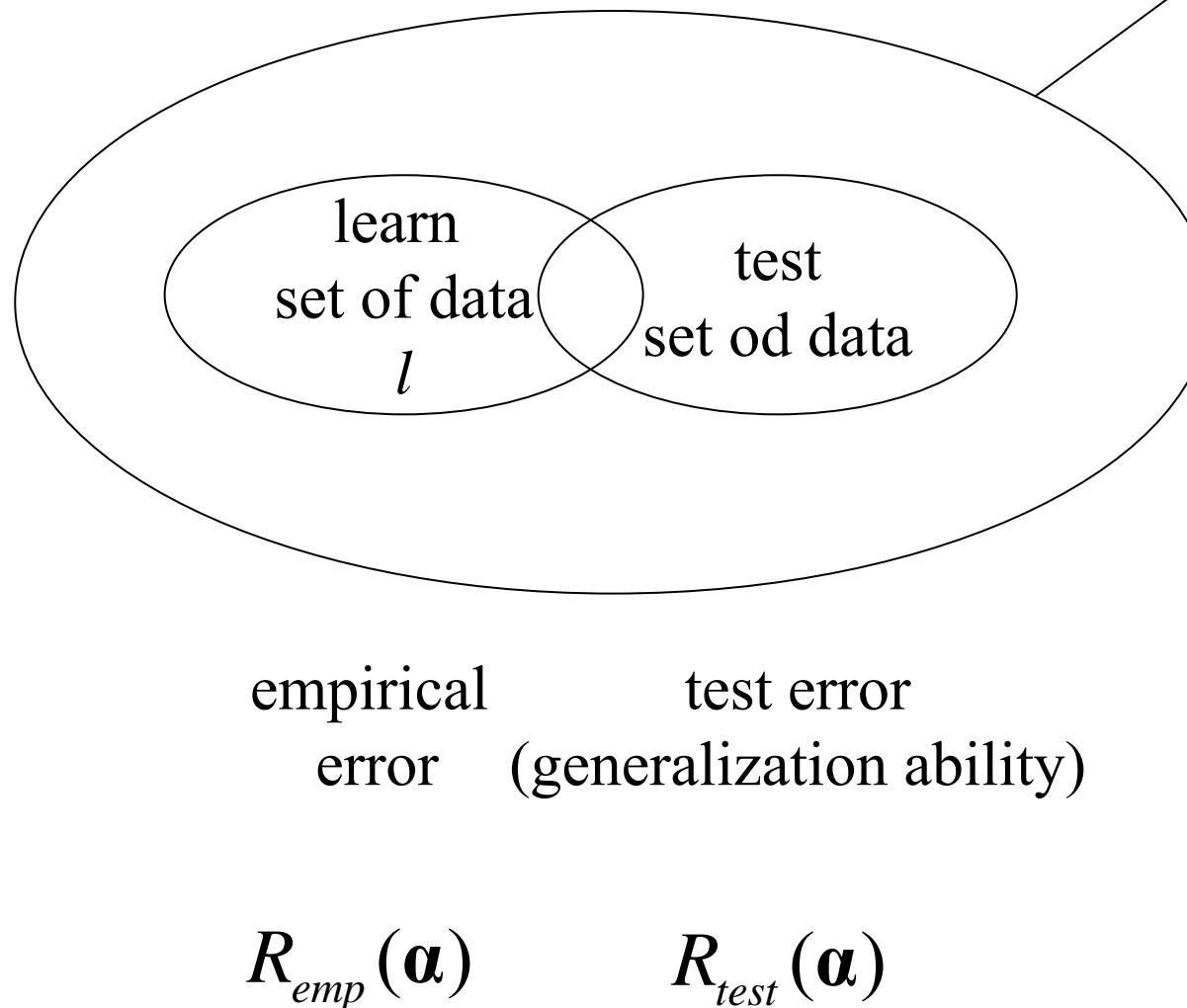
The Support-Vector-Machine (SVM)

A statistical approach of learning
theory for designing an optimal
classifier

Content:

1. Problem
2. VC-Dimension and minimization of overall error
3. Linear SVM
 - Separable classes (example)
 - Non-separable classes (example)
4. Non-linear SVM
 - Trick with kernel function (example)
 - Mercer's Theorem
5. Properties and complexity
6. Presentation of research projects:
 - Claus Bahlmann: recognition of handwriting
 - Olaf Ronneberger: Autom. recognition of pollen
 - Bernard Haasdonk: Tangential distance and SVM

Pattern recognition experiment



Stochastic process
with *unknown* joint
distribution: $P(\mathbf{x},\mathbf{y})$

Sought is a mapping
function
 $f(\mathbf{x}, \boldsymbol{\alpha}): \mathbf{x}_i \rightarrow y_i$
that is charachterized by
the unknown parameters
of the vector $\boldsymbol{\alpha}$, which
minimizes the expected
value of the mapping
error:

$$R(\boldsymbol{\alpha}) = E\{R_{test}(\boldsymbol{\alpha})\}$$

Learning theoretical approach

Supervised learning:

- Given: l observations (Learning sample) from the pattern recognition experiment with joint distribution $P(\mathbf{x}, y)$ with corresponding class maps (labels) (initially restraint to two-class-problem); besides that *no previous knowledge* exists:

$$\{(\mathbf{x}_i, y_i) \in P(\mathbf{x}, y)\} \quad i = 1, \dots, l \quad \text{with: } \mathbf{x}_i \in \mathbb{R}^N, \quad y_i \in \{+1, -1\}$$

Sought:

- deterministic mapping function, $f(\mathbf{x}, \alpha)$: $\mathbf{x} \rightarrow y$ based on a learning sample, which minimizes the *expected value of the mapping error for the test set of data (expected risk)* :

$$\begin{aligned} R(\alpha) &= E\{R_{test}(\alpha)\} = E\left\{\frac{1}{2}|y - f(\mathbf{x}, \alpha)|\right\} = \int \frac{1}{2}|y - f(\mathbf{x}, \alpha)| dP(\mathbf{x}, y) \\ &= \int \frac{1}{2}|y - f(\mathbf{x}, \alpha)| p(\mathbf{x}, y) d\mathbf{x} dy \quad \text{if joint distribution known} \end{aligned}$$

Problem: this expression cannot be evaluated, since $P(\mathbf{x}, y)$ is not available and thus not very useful!

Central problem of the statistical learn theory: When does a small learning error lead to a small real error?

- The *empirical risk*, i.e. the error rate for a given training set of data can be calculated easily according to:

$$R_{emp}(\alpha) = \frac{1}{2l} \sum_{i=1}^l |y_i - f(\mathbf{x}_i, \alpha)|$$

- The approach with a neural net and e.g. backpropagation learning is satisfied with an **Empirical Risk Minimization** (ERM)
- The question: How close are we to the *real* error after l training examples?
And: How good can we estimate the real risk from the empirical risk
(Structural Risk Minimization (SRM) instead of Empirical Risk Minimization (ERM))? This contains generalization ability!
- The learning theory of Vapnik-Chervonenkis tries to answer that queation!

An upper limit of generalization ability of learning with the VC-theory

(Vapnik/Chervonenkis)

With probability $(1-\eta)$ the following estimate for the effective error applies (i.e. e.g. with $\eta = 0,05$ and thus with a probability of 95%):

$$R(\alpha) \leq R_{emp}(\alpha) + \underbrace{\Phi(h, l, \eta)}_{\text{VC-Konfidenz}}$$

$$\text{mit: } \Phi(h, l, \eta) = \sqrt{\frac{h \left(\log \frac{2l}{h} + 1 \right) - \log \left(\frac{\eta}{4} \right)}{l}}$$

Design target:
keep VC-confidence as little as possible and thus the estimate as exact as possible!

- l number of training examples
- h VC-dimension of the used hypothesis space

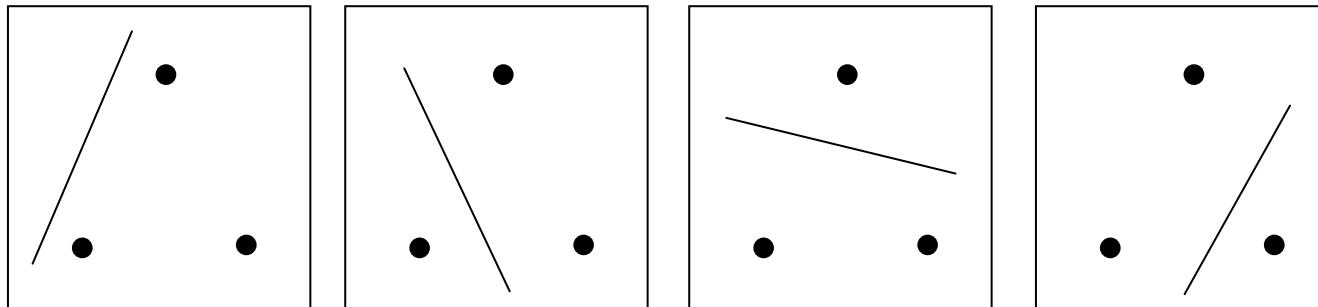
Remarkably this expression is independent on the underlying joint distribution $P(x,y)$! (provided that the training and testing sets of data are considered statistically independent), i.e. in case there are a couple of different learning machines to choose from (accompanied by special families of mapping functions $f(x, \alpha)$), the machine, that yields the lowest value for confidence Φ for given empirical error, is to be chosen.

The VC-dimension is a property for given function classes $\{f(\alpha)\}$

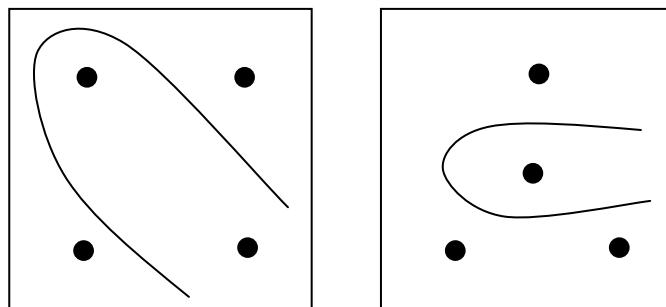
- A given set of l points can be divided into 2^l possible classes for the two-class. The VC-dimension of a set of functions $\{f(\alpha)\}$, is defined as the maximal number of training points, that can be separated by this class of functions in all possible constellations.
- provides measures for „capacity“ of function classes
 - function classes e.g.
 - set of linear separation functions
 - set of artificial NN (MLP)
 - set of polynomial functions
 - set of radial basis functions
- The VC-confidence grows monotonically with h : According to that, when choosing a learning machine whose empirical risk is 0, the one with minimal VC-dimension of associated set of mapping functions is to be chosen.

VC-dimension h of hyperplanes in \mathbb{R}^2

- Three points in \mathbb{R}^2 can be separated in all conformations with *hyperplanes* (lines)



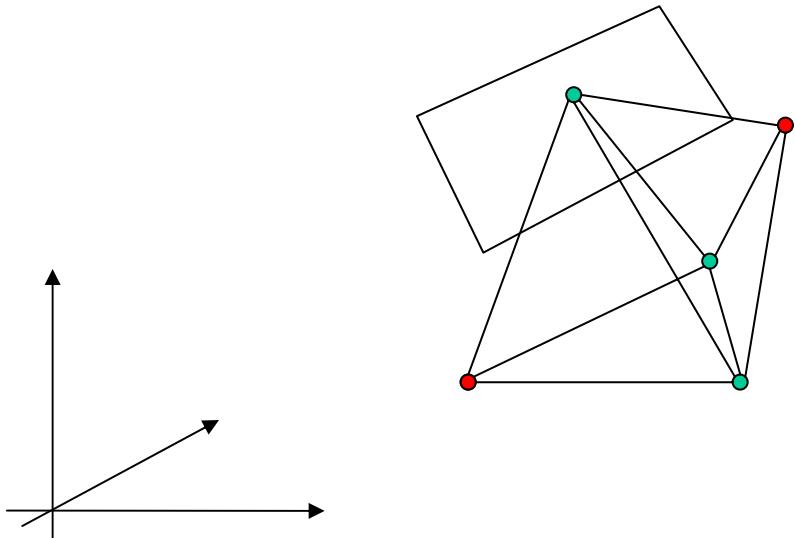
- Four points in \mathbb{R}^2 cannot be separated with *hyperplanes* in all conformations anymore; but e.g. with *polynomials*!



- \Rightarrow hyperplanes in $\mathbb{R}^2 : h = 3$
- Generally: hyperplanes in $\mathbb{R}^N : h = N+1$
- the VC-dimension of polynomials increases with their degree!

VC-dimension h of hyperplanes in \mathbb{R}^3

- Four points in \mathbb{R}^3 can be separated with *hyperplanes* (planes) in all conformations
- Five points in \mathbb{R}^3 cannot be separated anymore with *hyperplanes* in all conformations (e.g. the red points in one class); but e.g. *polynomials*!



- \Rightarrow Hyperplanes in $\mathbb{R}^3 : h = 4$
- Generally: Hyperplanes in $\mathbb{R}^N : h = N+1$

VC-dimension of function classes

- Statements about VC-dimension of function classes possible!

- VC-dimension of set of *hyperplanes* in \mathbb{R}^N

$$h \leq \min\left(\frac{R^2}{\delta^2}, N\right) + 1$$

R : radius, in which all data points lie

δ : Margin between the hyperplanes

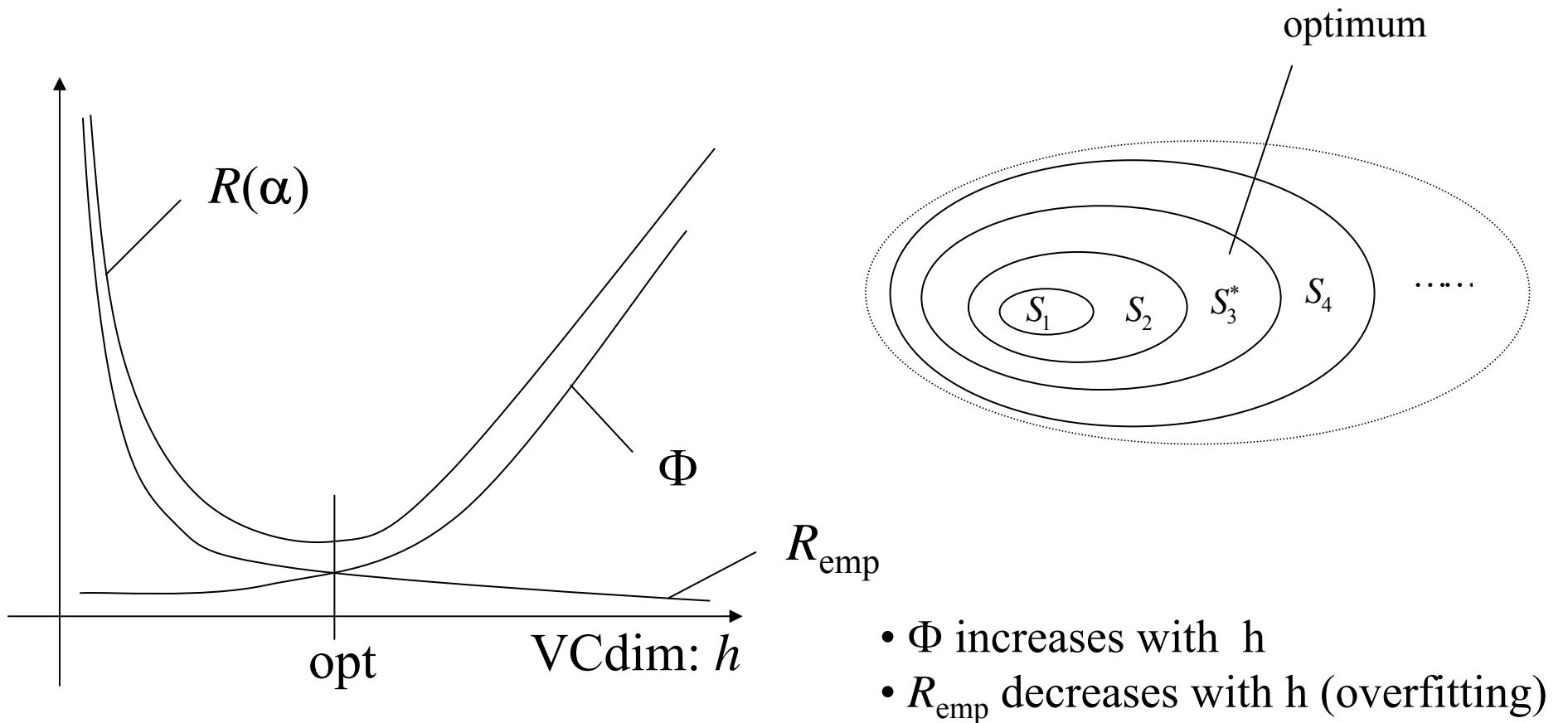
- VC-dimension of the set of *polynom kernels* of degree p : $K(x_i, x_j) = (x_i \cdot x_j)^p$

$$h = \binom{N + p - 1}{p} + 1$$

- Thus “Structural Risk Minimization“ possible

Structural Risk Minimization (SRM)

- SRM means minimizing the estimate for $R(\alpha)$ over cumulative function classes S_i . These form the hypothesis spaces with cumulative VC-dimension $\text{VCdim} = h_i$ ($h_1 < h_2 < h_3 < \dots$).
- Compromise between empirical risk and generalization ability

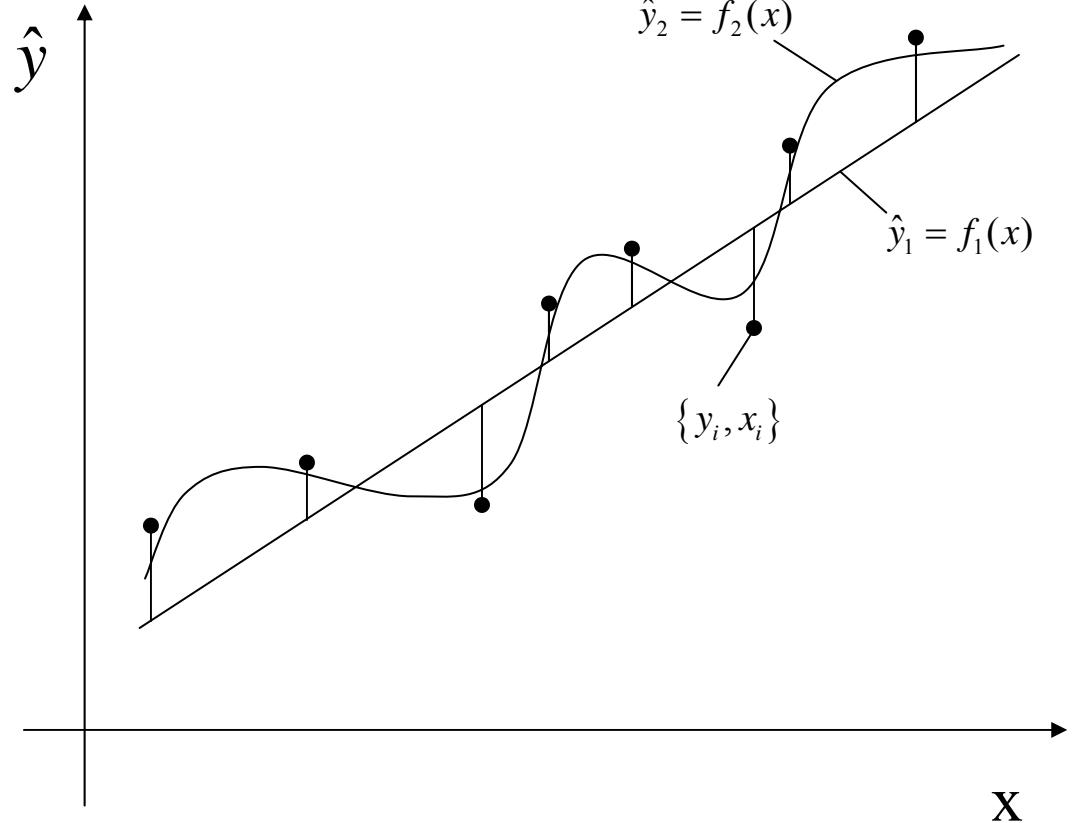


Notes for designing

There exist several expressions for the same phenomenon:

- Bias/variance-compromise
- Generalization-/Overfitting-compromise
- Empirical error/VC-dimension-(capacity control)-compromise

Bias-variance-tradeoff



$f_1 :$
$$\begin{cases} \text{Bias} & \frac{1}{n} \sum_{i=1}^n (y_i - f_1(x_i)) \quad \text{little} \\ \text{variance} & \frac{1}{n} \sum_{i=1}^n (y_i - f_1(x_i))^2 \quad \text{big} \end{cases}$$

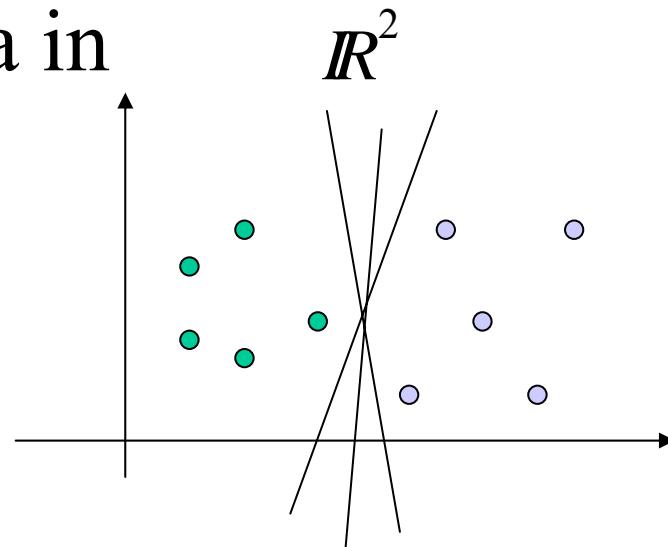
good generalization (simple model)!

$f_2 :$
$$\begin{cases} \text{Bias} & \frac{1}{n} \sum_{i=1}^n (y_i - f_2(x_i)) \quad \text{big} \\ \text{variance} & \frac{1}{n} \sum_{i=1}^n (y_i - f_2(x_i))^2 \quad \text{little} \end{cases}$$

bad generalization (overfitting)!

Linearly separable classes

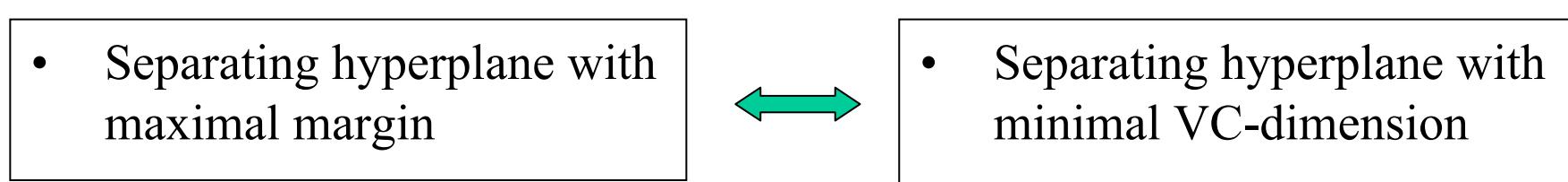
- Data in



- General hyperplane $\langle \mathbf{w}, \mathbf{x} \rangle + b = 0$
- classification via $f(x) = \text{sgn}(\langle \mathbf{w}, \mathbf{x} \rangle + b)$
- e.g. Rosenblatt's Perceptron (1956)
 - Iterative learning, correction after every false classification
 - > solution not unique

Optimal hyperplane: maximizing the margin

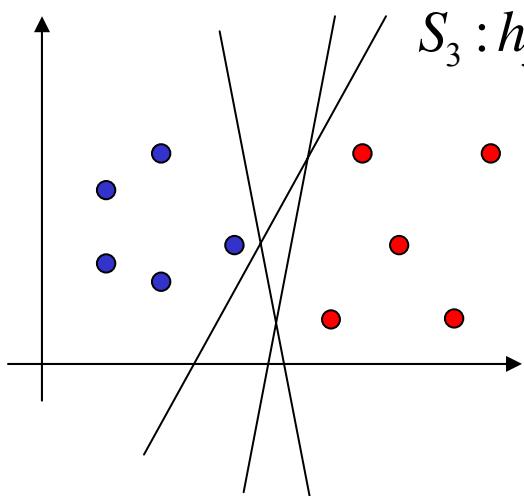
- Considering a linearly separable two-class-problem all lines, that separate both classes, can reach an empirical error zero
- The confidence is minimized by a polynom of minimal VC-dimension, that is a hyperplane
- The VC-dimension can be decreased further by large margin hyperplanes



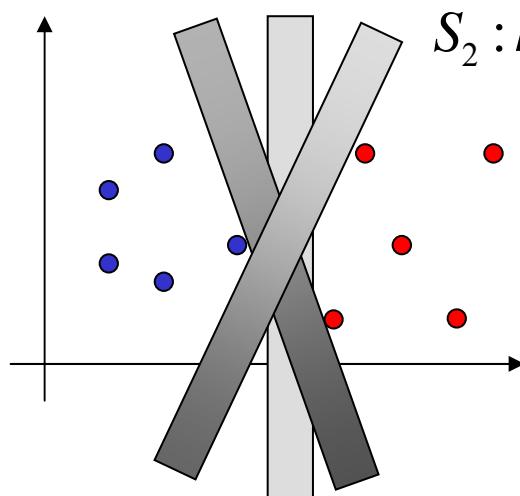
- This result is plausible. With constant intra-class dispersion the classification certainty increases with increasing inter-class distance.
- or: with constant inter-class distance the maximal intra-class dispersion must be maximally feasible.

“Large-margin“-classifier

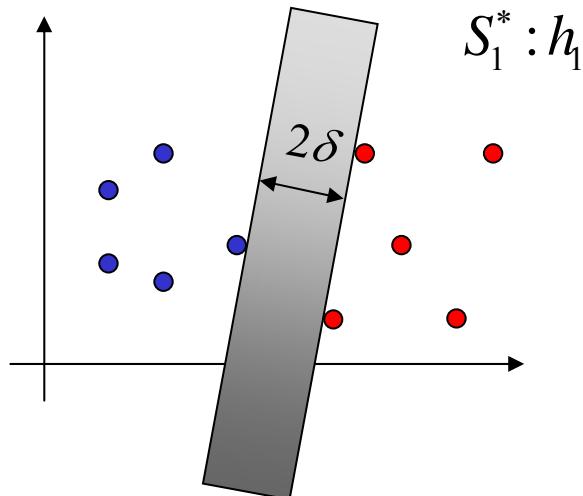
– Hyperplane with largest margin [Vap63]



high VC-dimension
in $\mathbb{R}^N : N + 1$

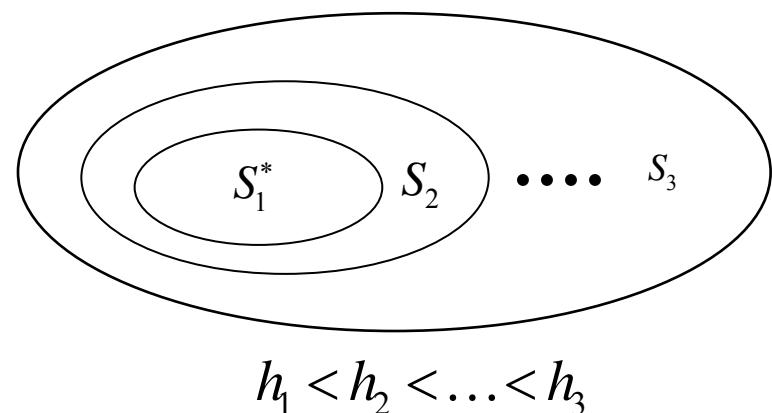


medium VC-dimension
variability gets smaller!

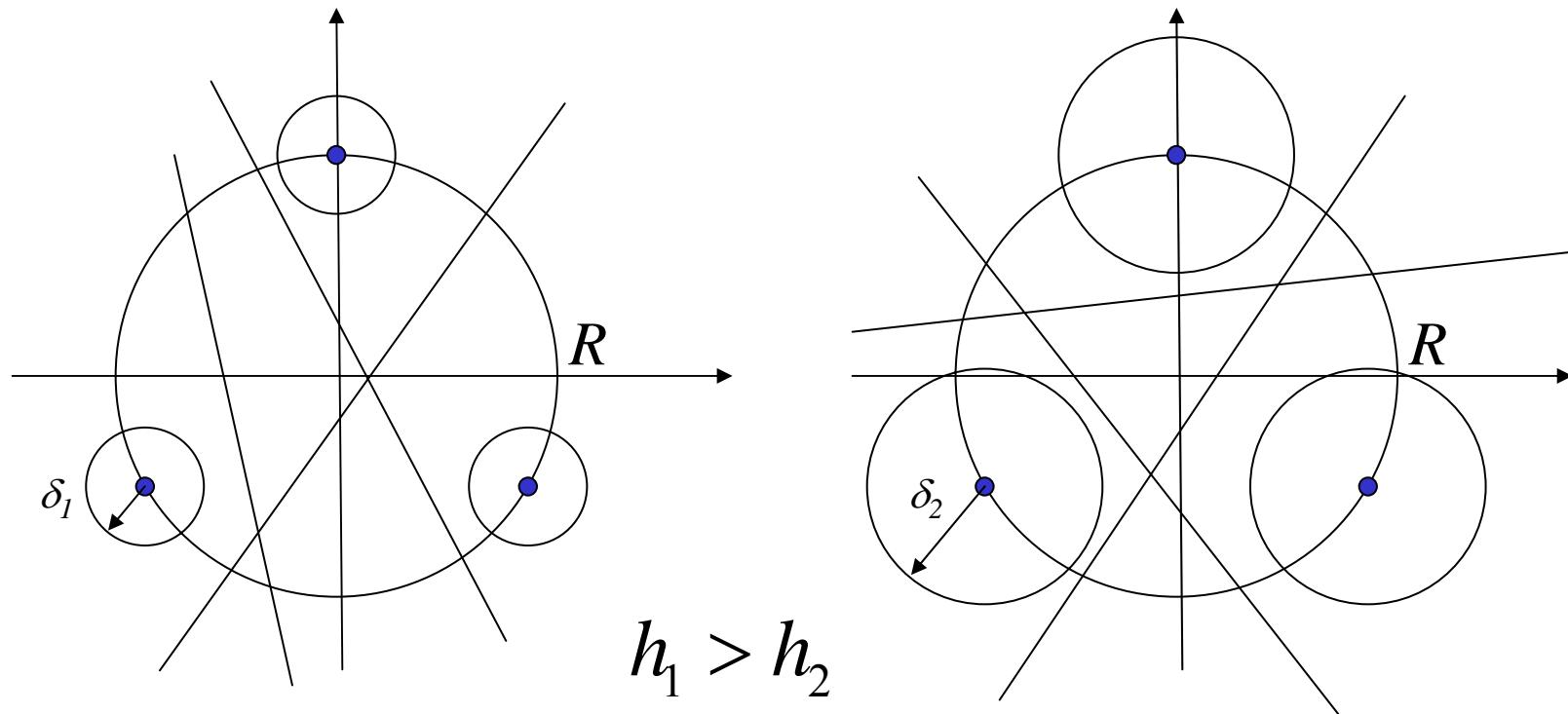


smallest VC-dimension
mit maximal breadth
variability equals zero

- Clearly reasonable
- theoretically founded
- solution depends on few data: => “support-vectors“



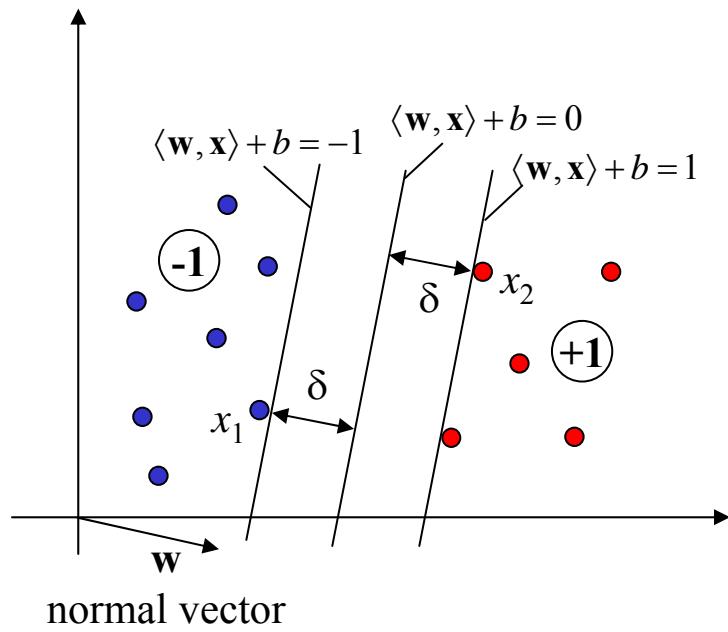
VC-dimension of „broad“ hyperplanes



The VC-dimension h of hyperplanes with minimal distance δ of the points to be separated is limited by:

$$h \leq \frac{R^2}{\delta^2} + 1 \quad \Rightarrow \text{big margin } \delta, \text{ small VCdim } h$$

Formalization: sought is separation plane with maximum margin δ



distance of a point to the separating plane:

$$d(\mathbf{w}, b; \mathbf{x}) = \frac{|\langle \mathbf{w}, \mathbf{x} \rangle + b|}{\|\mathbf{w}\|}$$

The distance between the canonical hyperplanes results from projection of $\mathbf{x}_1 - \mathbf{x}_2$ to the normal vector $\mathbf{w}/\|\mathbf{w}\|$ under the constraint:

The data is classified correctly if:

$$y_i (\langle \mathbf{w}, \mathbf{x}_i \rangle + b) > 0$$

Note: Introducing *canonical hyperplanes* by points of both classes that lie closest to the separation plane. The expression is invariant to a positive re-scaling:

$$y_i (\langle a\mathbf{w}, \mathbf{x}_i \rangle + ab) > 0$$

A is chosen, so that the following applies:

$$\langle \mathbf{w}, \mathbf{x}_1 \rangle + b = -1 \text{ margin for blue class}$$

$$\langle \mathbf{w}, \mathbf{x}_2 \rangle + b = +1 \text{ margin for red class}$$

$\{\mathbf{x}_1, \mathbf{x}_2\}$ support vectors

$$2\delta = \left| \langle \frac{\mathbf{w}}{\|\mathbf{w}\|}, (\mathbf{x}_2 - \mathbf{x}_1) \rangle \right| = \frac{1}{\|\mathbf{w}\|} \left| \underbrace{\langle \mathbf{w}, \mathbf{x}_2 \rangle}_{(1-b)} - \underbrace{\langle \mathbf{w}, \mathbf{x}_1 \rangle}_{-(1+b)} \right| = \frac{2}{\|\mathbf{w}\|}$$

$$\Rightarrow \boxed{\delta = 1/\|\mathbf{w}\|}$$

Maximization of δ is equal to minimization of $\|\mathbf{w}\|^2 \Rightarrow$

Optimization problem

Primal OP: $\begin{aligned} & \text{minimize } J(\mathbf{w}, b) = \frac{1}{2} \|\mathbf{w}\|^2 = \frac{1}{2} \langle \mathbf{w}, \mathbf{w} \rangle \\ & \text{under side cond.: } \forall i [y_i (\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \geq 1] \end{aligned}$

Introducing a Lagrange function: $L(\mathbf{w}, b, \alpha) = \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{i=1}^l \alpha_i [y_i (\langle \mathbf{w}, \mathbf{x}_i \rangle + b) - 1]$
with: $\alpha_i \geq 0$

The partial derivates after w_i , b and the α_i lead after inserting in the primal OP to the equivalent:

$$\text{maximize } L'(\mathbf{w}, b, \alpha) = \sum_{i=1}^l \alpha_i - \frac{1}{2} \sum_{i=1}^l \sum_{j=1}^l y_i y_j \alpha_i \alpha_j \langle \mathbf{x}_i, \mathbf{x}_j \rangle$$

Wolf-duale OP: under the constraint: $0 \leq \alpha_i \leq C$ ($C=\infty$ in case of no "slack")
and $\sum_{i=1}^l y_i \alpha_i = 0$

This is a positive semi-definite problem, that can be solved numeric iteratively using convex quadratic programming!

Solution:

Solution of the dual problem yields uniquely the desired hyper plane (equations also apply for the case with slack variables!)

$$\mathbf{w}^* = \sum_{i=1}^l \alpha_i y_i \mathbf{x}_i = \sum_{\mathbf{x}_i \in SV} \alpha_i y_i \mathbf{x}_i$$

$$b^* = -\frac{1}{2} \left(\max_{i, y_i = -1} (\langle \mathbf{w}^*, \mathbf{x}_i \rangle) + \min_{i, y_i = +1} (\langle \mathbf{w}^*, \mathbf{x}_i \rangle) \right) = -\frac{1}{2} \left(\max_{\mathbf{x}_i \in SV, y_i = -1} (\langle \mathbf{w}^*, \mathbf{x}_i \rangle) + \min_{\mathbf{x}_i \in SV, y_i = +1} (\langle \mathbf{w}^*, \mathbf{x}_i \rangle) \right)$$

classification: $f(\mathbf{x}) = \text{sgn}(\langle \mathbf{w}^*, \mathbf{x} \rangle + b^*) = \text{sgn}\left(\sum_{\mathbf{x}_i \in SV} \alpha_i y_i \langle \mathbf{x}_i, \mathbf{x} \rangle + b^*\right)$

Solution only dependent on support vectors!!

Observations:

- For support vectors applies: $0 < \alpha_i < \infty$
- For all non-support-vectors applies: $\alpha_i = 0$
-> support vectors, “sparse“-representation of solution
- Uniqueness of plane, global optimum!!

The gradient is a normal vector to the curve

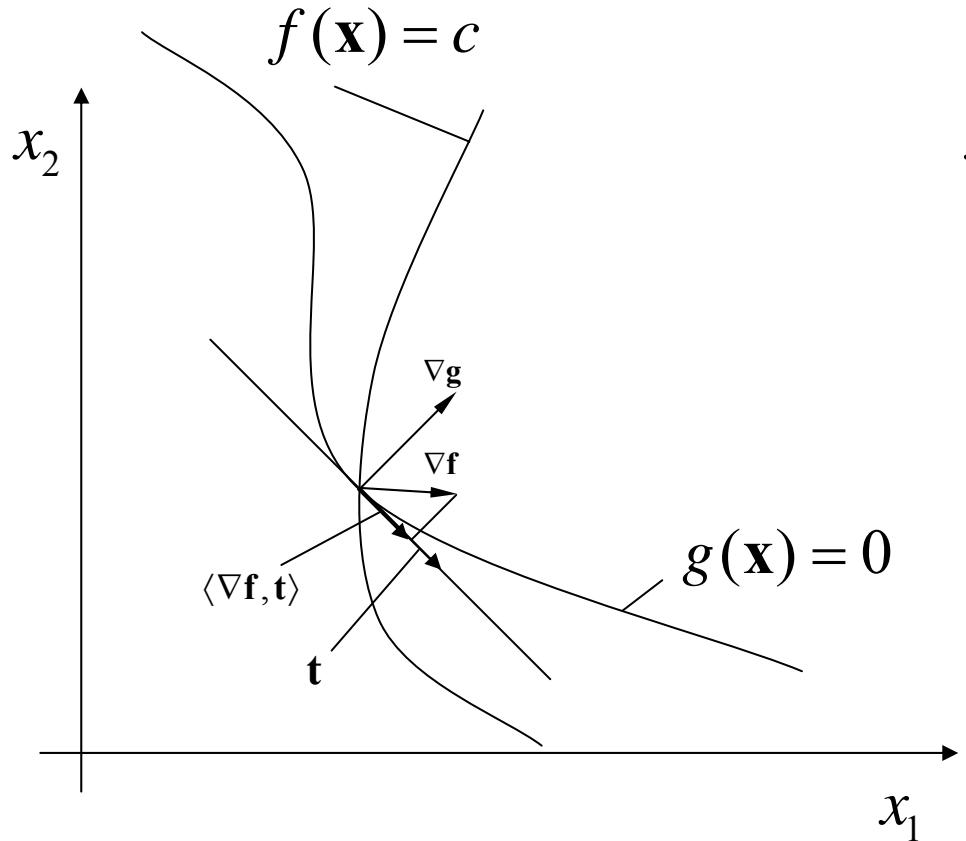
$$g(\mathbf{x})=0$$

Considering the Taylor expansion of g regarding a small vectorial noise $\boldsymbol{\varepsilon}$ at \mathbf{x} on the curve $g(\mathbf{x})=0$ results in:

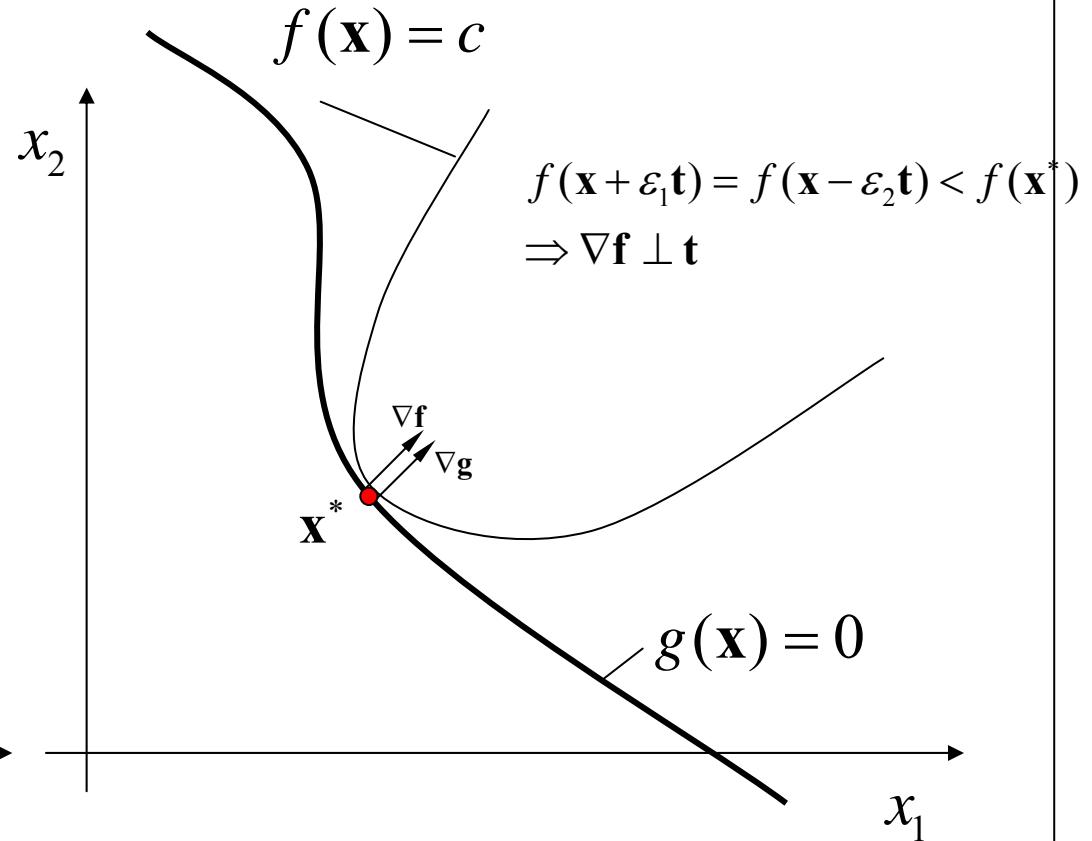
$$g(\mathbf{x} + \boldsymbol{\varepsilon}) = g(\mathbf{x}) + \boldsymbol{\varepsilon}^T \nabla \mathbf{g} + \dots$$

If the noise $\boldsymbol{\varepsilon}$ moves along the curve, $g(\mathbf{x} + \boldsymbol{\varepsilon}) = g(\mathbf{x})$ applies and thus $\boldsymbol{\varepsilon}^T \nabla \mathbf{g}(\mathbf{x}) = 0$. From that we can see, that the gradient is orthogonal to the surface $g(\mathbf{x})=0$ (normal vector).

Constraint for a stationary point \mathbf{x}^*



a) relations at a non-static point



b) relations at a static point

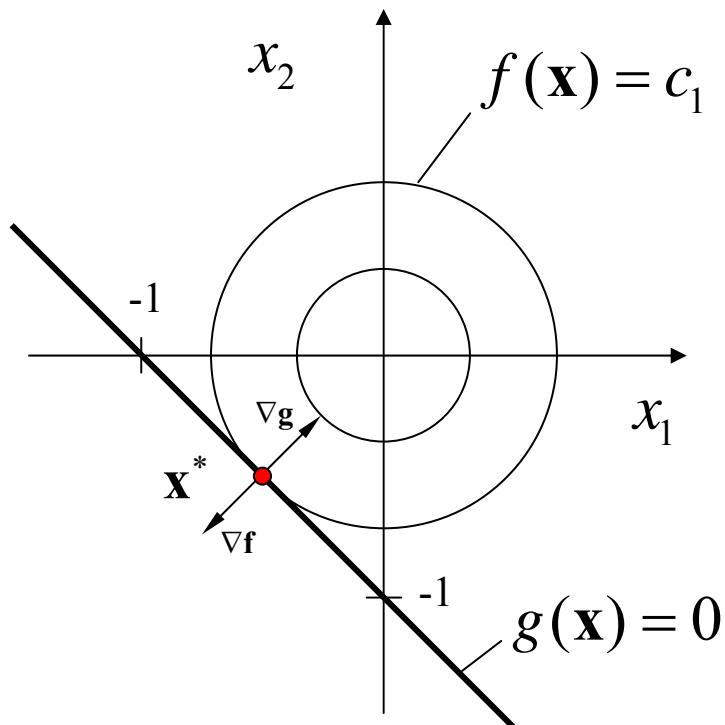
- a) If the projection of ∇f to the tangential direction \mathbf{t} contains a contribution other than 0, the criterion for optimization can be improved by motion along the curve of the side condition in this direction! \Rightarrow no stationary point!
- b) The quality function $f(x)$ is worsened at a static point in *both* tangential directions. ∇f is orthogonal to \mathbf{t} .

Example:

$$\boxed{\begin{aligned} 1) \quad f(\mathbf{x}) &= x_1^2 + x_2^2 \\ 2) \text{NB: } g(\mathbf{x}) &= x_1 + x_2 + 1 = 0 \end{aligned}}$$

$$\nabla \mathbf{f} = \begin{bmatrix} \frac{\partial f}{\partial x_1} \\ \frac{\partial f}{\partial x_2} \end{bmatrix} = 2 \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$\nabla \mathbf{g} = \begin{bmatrix} \frac{\partial g}{\partial x_1} \\ \frac{\partial g}{\partial x_2} \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$



$$\boxed{\nabla \mathbf{f}^* \parallel \nabla \mathbf{g}^*}$$

$$L(\mathbf{x}, \lambda) = f(\mathbf{x}) + \lambda g(\mathbf{x})$$

necc. constr. for an optimum:

$$1) \quad \nabla L = \frac{\partial L}{\partial \mathbf{x}} = \nabla \mathbf{f} + \lambda \nabla \mathbf{g} = \mathbf{0}$$

$$2) \quad \frac{\partial L}{\partial \lambda} = g(\mathbf{x}) = 0$$

$$\begin{aligned} 1) \quad 2x_1 + \lambda &= 0 \\ \Rightarrow \quad 2x_2 + \lambda &= 0 \\ 2) \quad x_1 + x_2 + 1 &= 0 \end{aligned}$$

$$\Rightarrow \lambda^* = 1 \text{ and } \mathbf{x}^* = - \begin{bmatrix} \frac{1}{2} \\ \frac{1}{2} \end{bmatrix}$$

$$\Rightarrow \nabla \mathbf{f}(\mathbf{x}^*) = \begin{bmatrix} -1 \\ -1 \end{bmatrix} = -\lambda^* \nabla \mathbf{g}(\mathbf{x}^*) = -1 \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

Demos with MATLAB

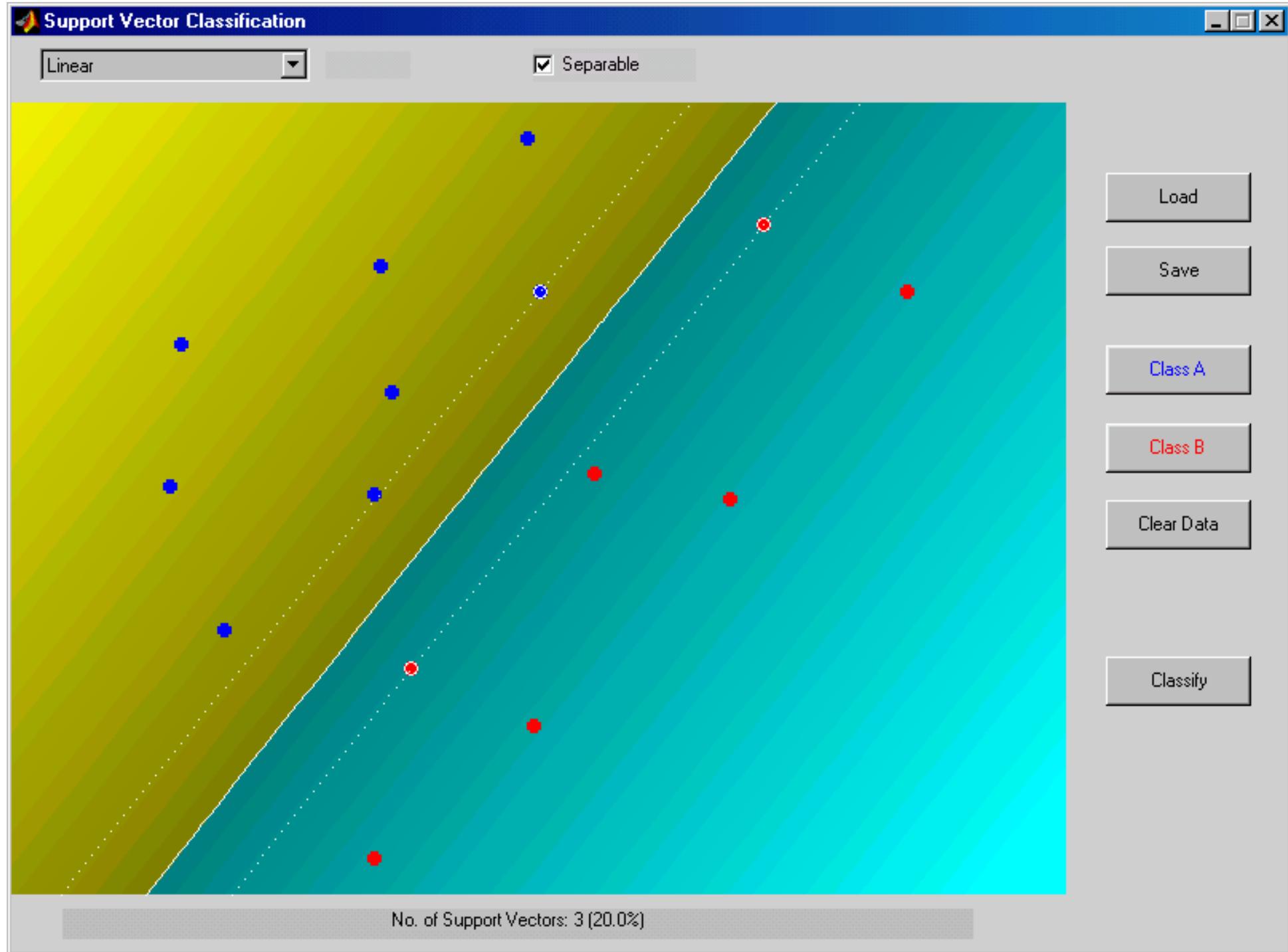
(svmmatlab, uiclass.m)

- Linear classifier
 - hard margin, problem separable
 - hard, small margin due to outlier, problem separable, but bad generalization => increasing empirical errors with profits at generlization => introduce soft margin
- Non-linear classifier
 - For non-linear problems the VC-dimension of the separating hyperplanes and thus their capacity have to be increased!
 - Linear separation of a quadratic problem with a soft margin
 - Polynomial separation ($p=2$), hard margin
 - Polynomial separation ($p=4$), hard margin
 - Banana shape with polynomial kernels
 - Banana shape with Gaussian radial basis functions

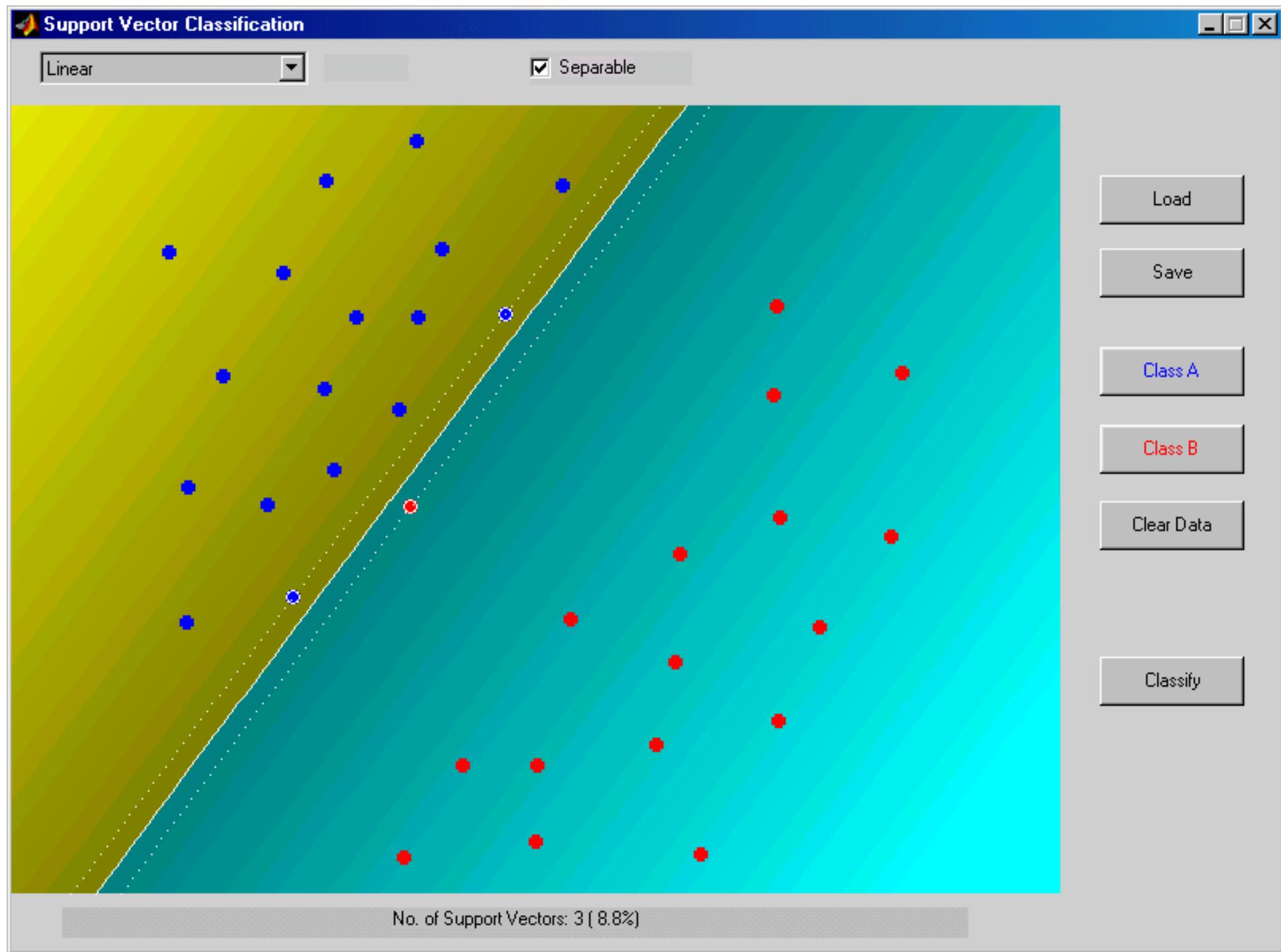
Starting Matlab-Demo

[matlab-SVM.bat](#)

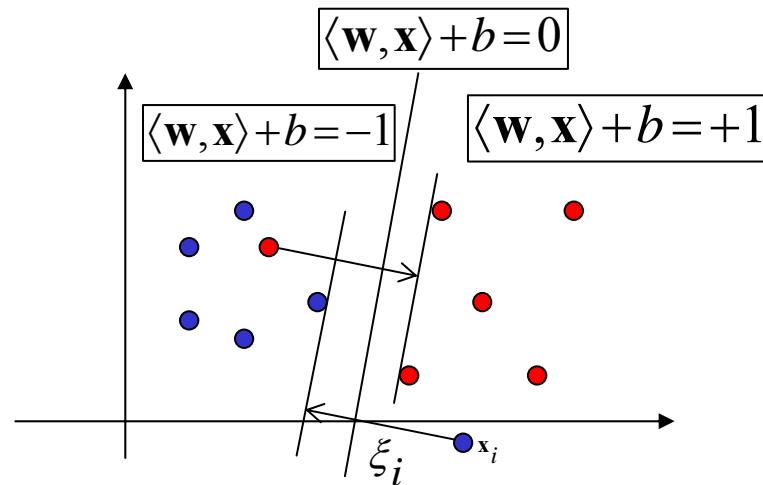
Linearly separable classes; hard margin



Linearly separable classes; hard margin, small margin, bad generalization



Non-separable case



Penalizing margin violations
with “slack“-variables
[Smith68] ->“Soft-Margin“ SVM

$$\text{minimizing: } \|\mathbf{w}\|^2 + C \sum_{i=1}^l \xi_i$$

$$\text{with: } y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \geq 1 - \xi_i \text{ and } \xi_i \geq 0$$

Reasons for this kind of generalization:

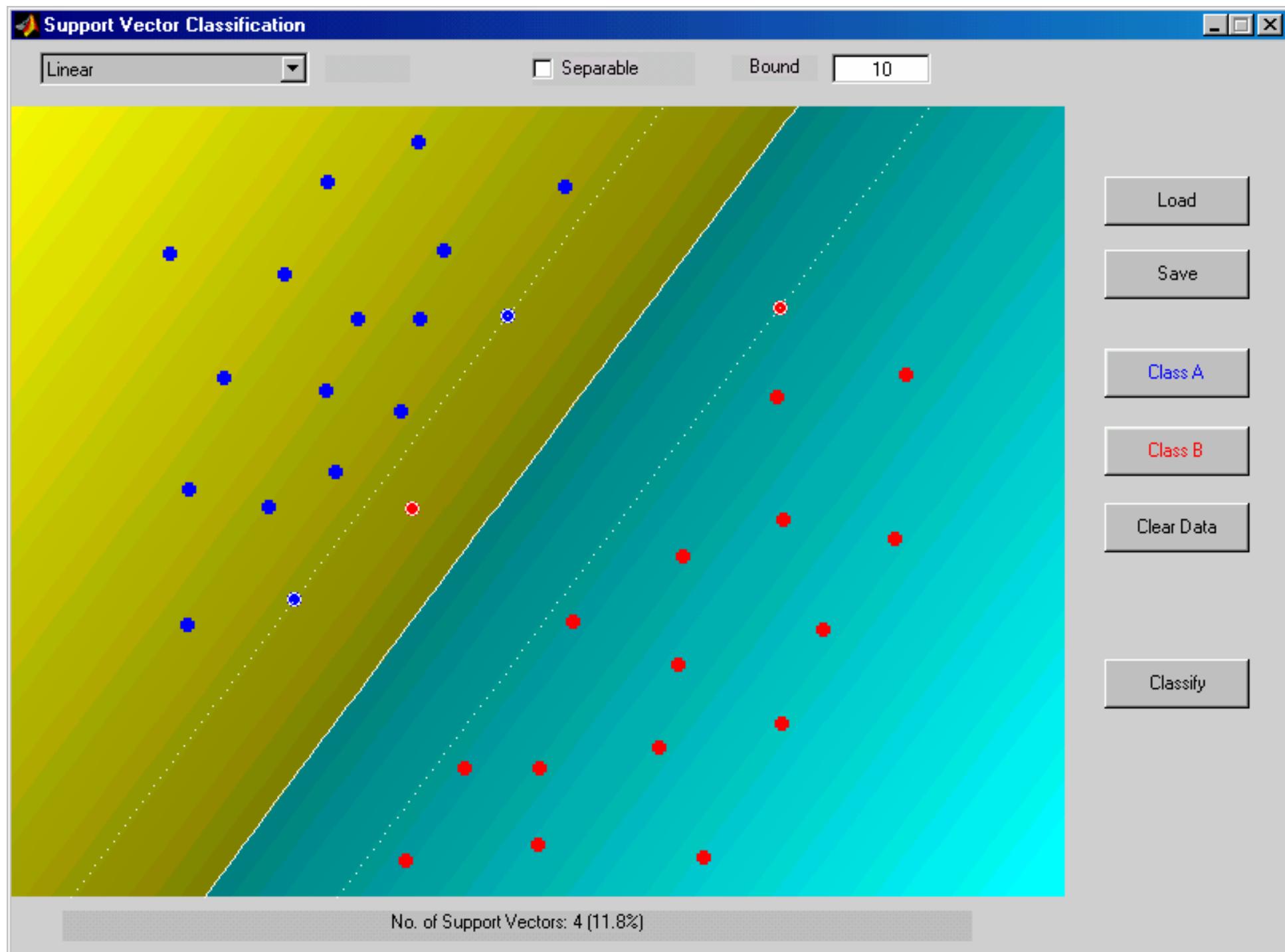
- there are no solutions with previous approach of hard margin
- generalization of outliers in the margin can be improved at the cost of a slightly increased empirical error

Now we have to distinguish three cases:

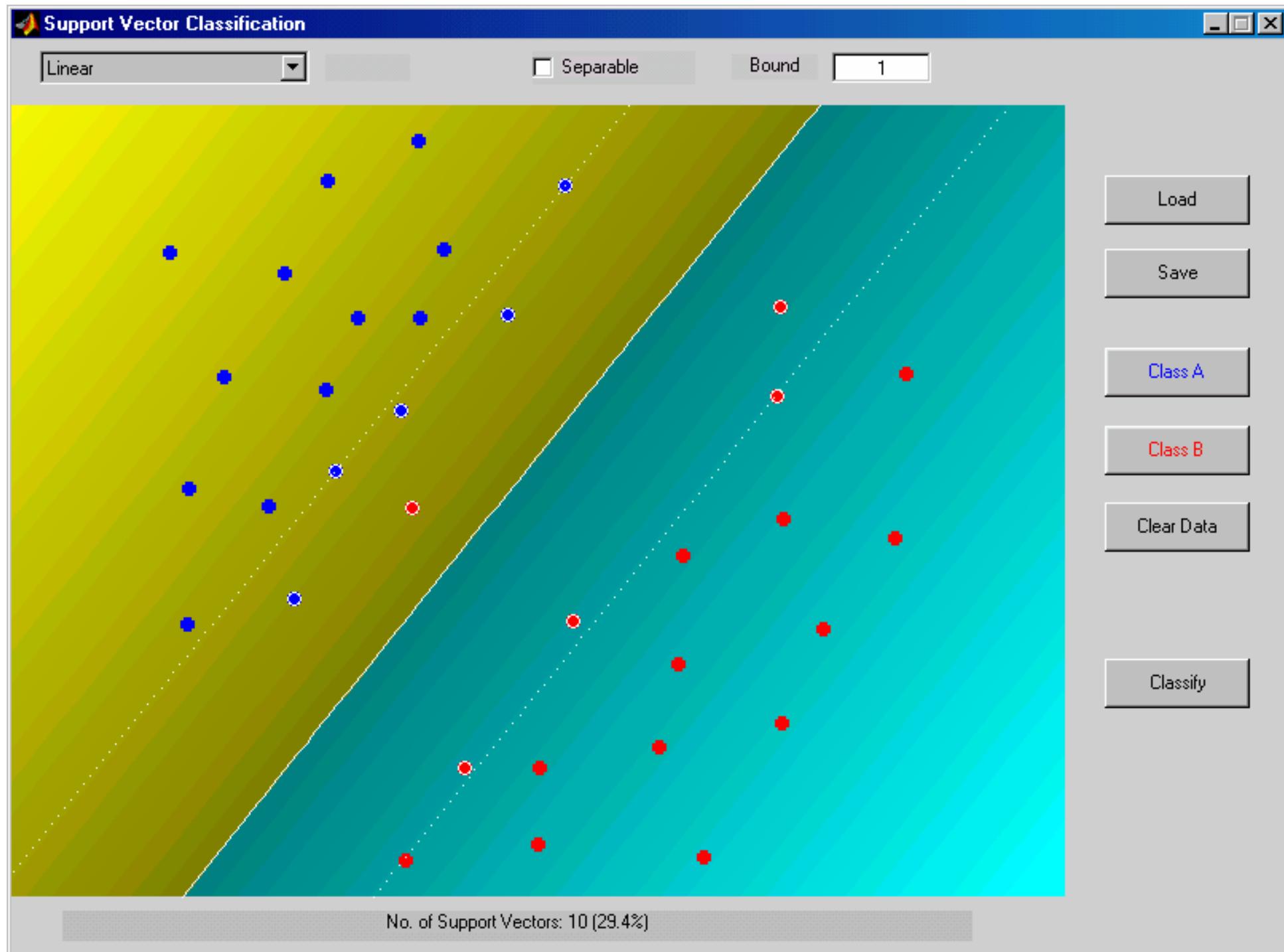
- $0 < \alpha_i < C \Leftrightarrow$ SV with $\xi_i = 0$ (lie on canon. hyperplanes)
- $\alpha_i = C \Leftrightarrow$ more SV with $\xi_i > 0$ (falsely assigned)
- $\alpha_i = 0 \Leftrightarrow$ for the remaining vectors \mathbf{x}_i

$C \rightarrow \infty$ corresponds to separable approach with hard margin!

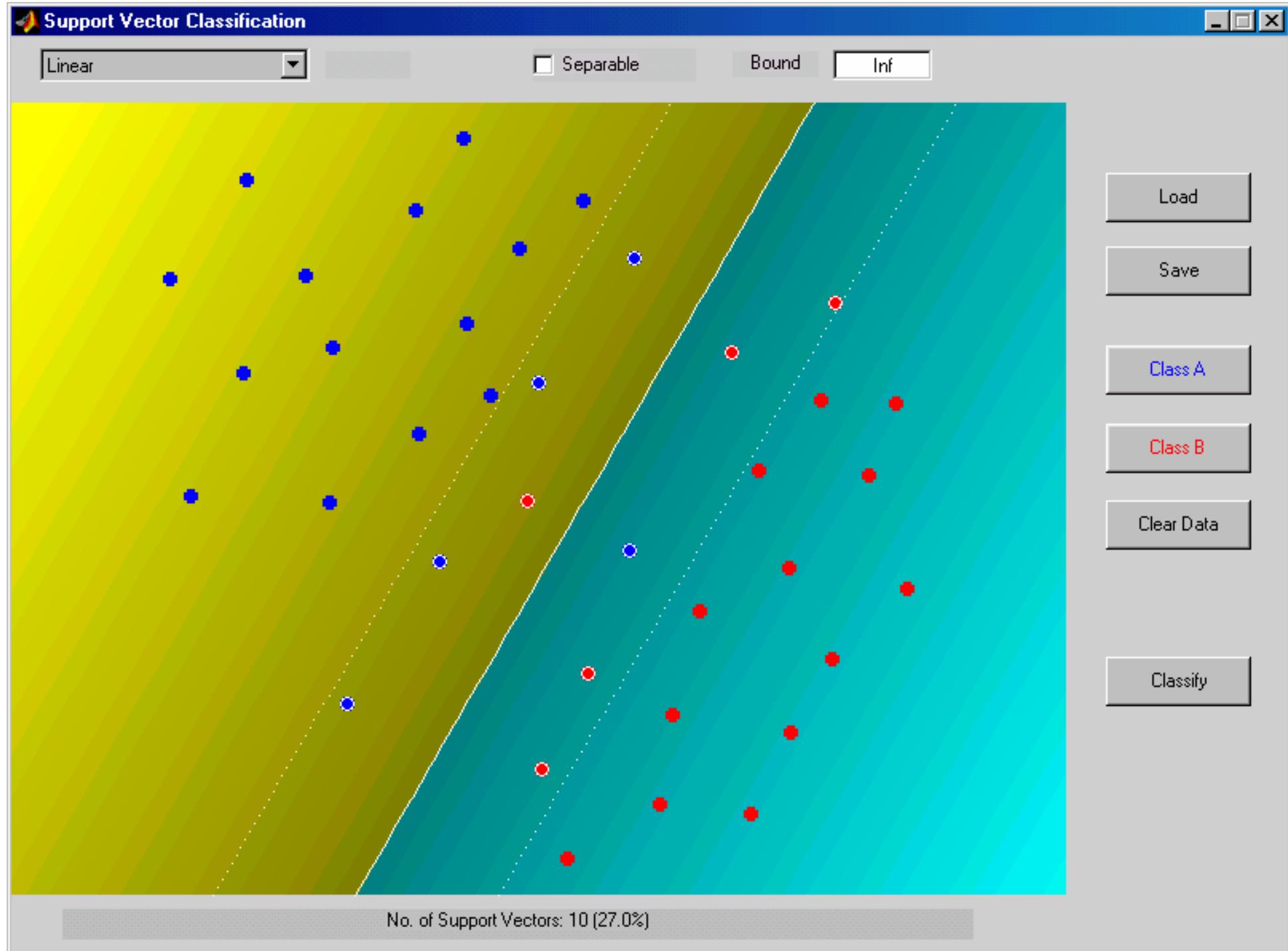
Linearly sep. classes; soft, broad margin => R_{emp} greater, good generalization



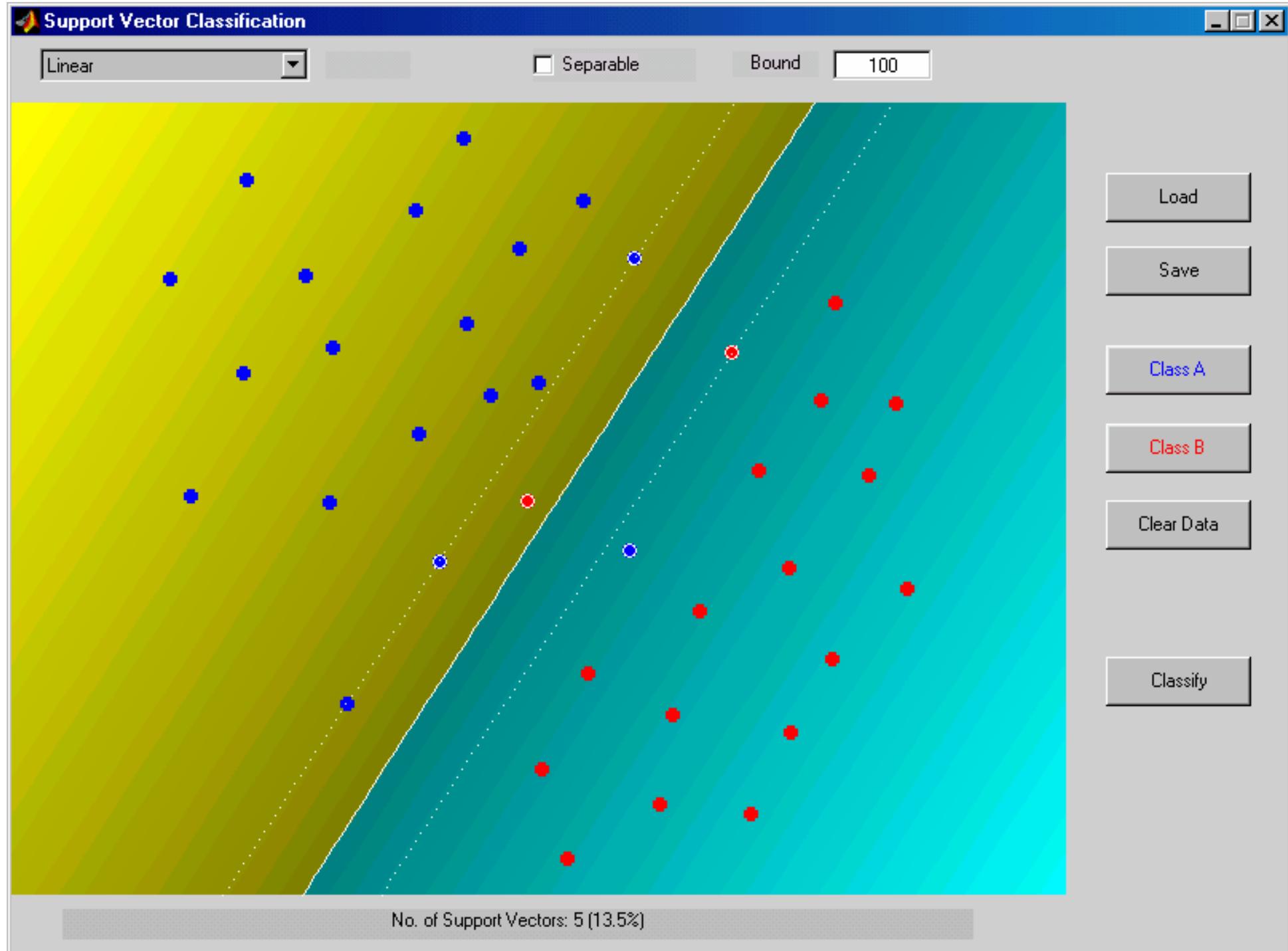
Linearly sep. classes; soft, broad margin $\Rightarrow R_{\text{emp}}$ greater, good generalization



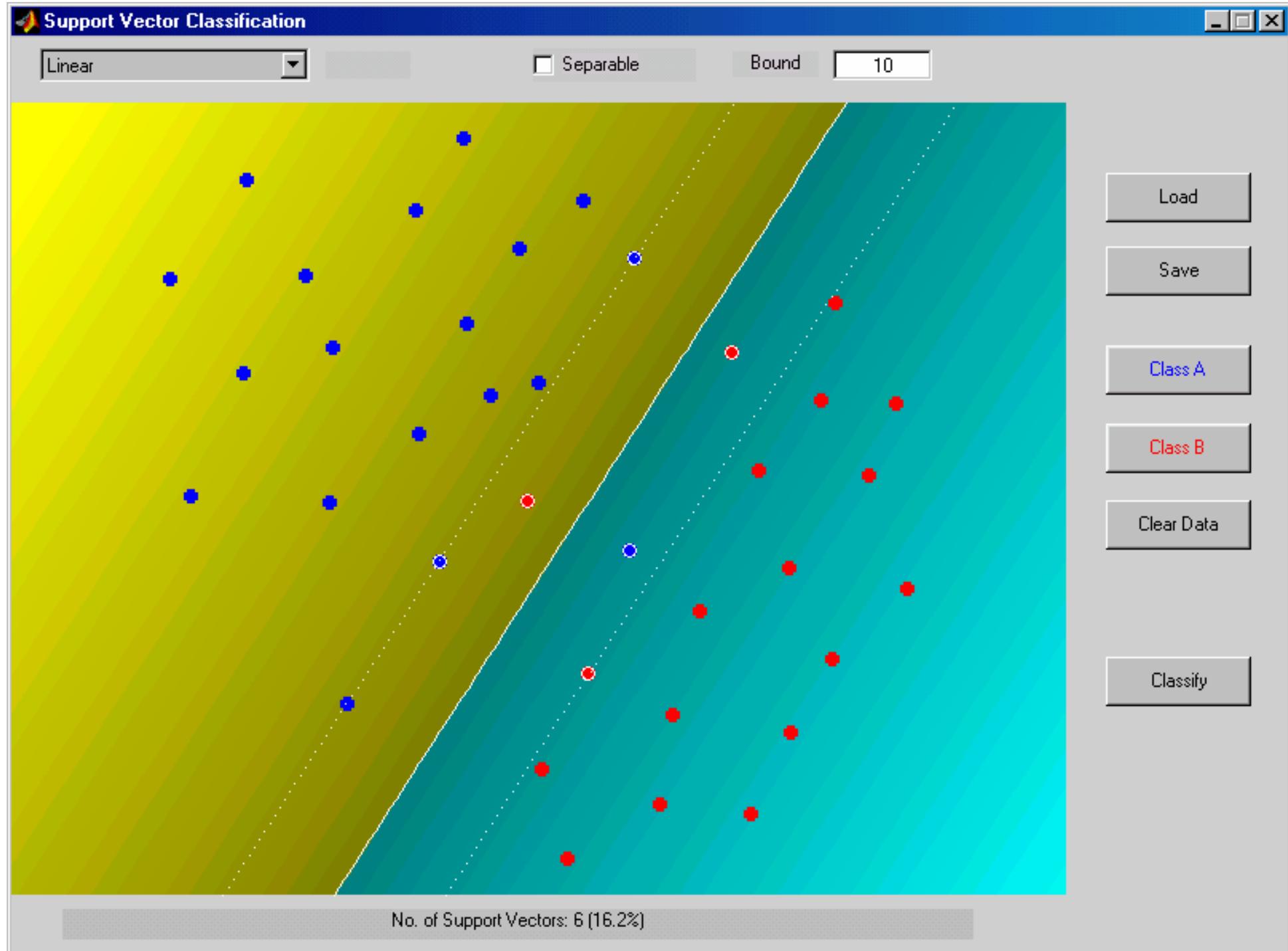
Linearly separable classes; hard margin



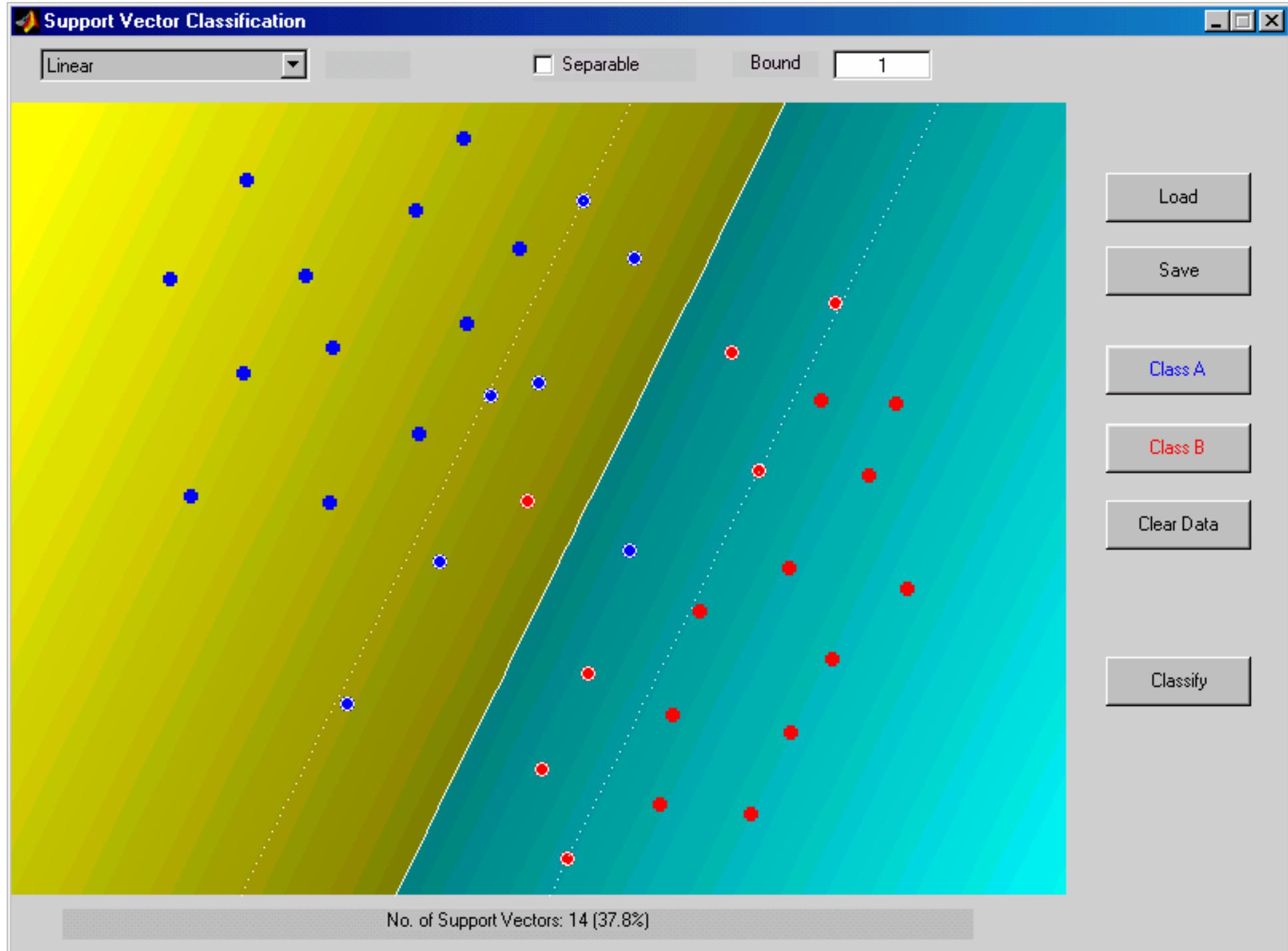
Linearly separable classes; hard margin



Linearly separable classes; hard margin

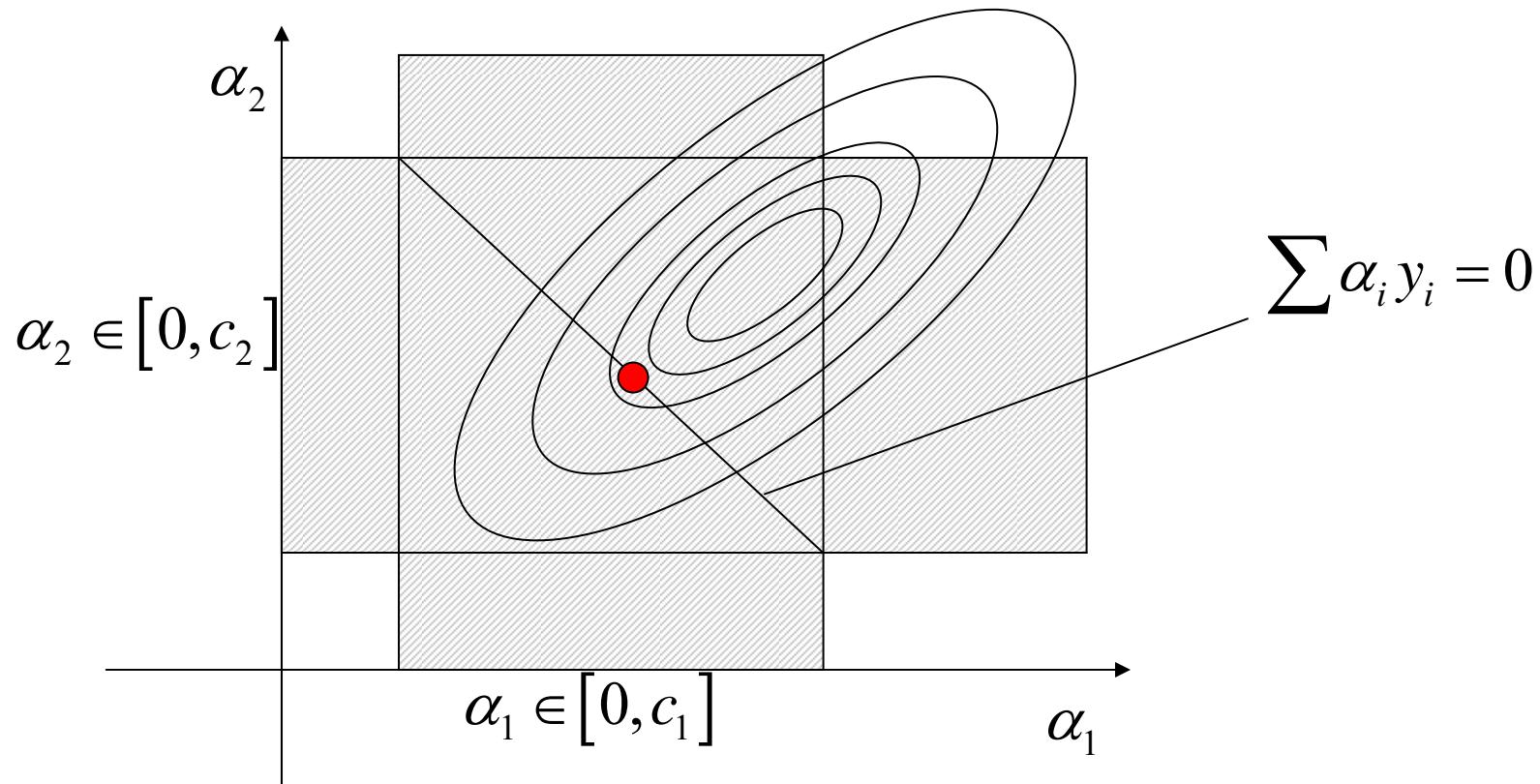


Linearly separable classes; hard margin

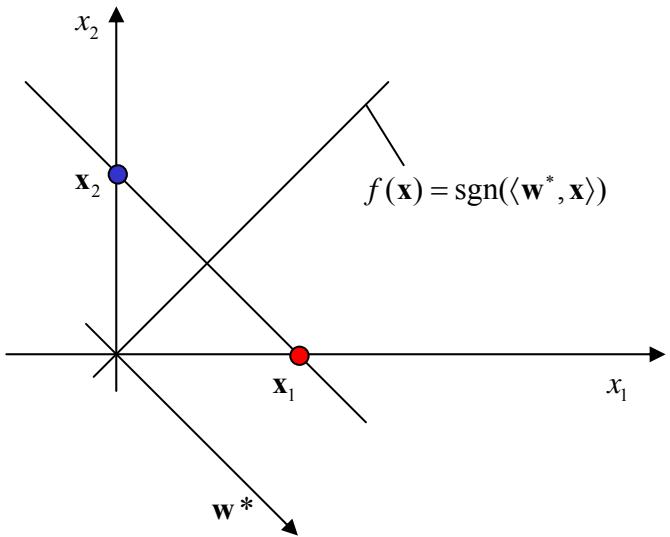


Global, unique optimum

- Optimization of a quadratic problem in \mathbf{w} (convex)
- under linear constraints a global optimum results
- Admitted solution areas are convex sets; more intersected constraints also result in convex sets => when intersecting these sets with the original problem the properties of a global optimum are obtained, even if this optimum lies on the margin!



Example: Designing a SVM for 2 points



$$\mathbf{x}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad \mathbf{x}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \quad y_1 = +1 \quad y_2 = -1$$

Both vectors are support vectors!

1) maximize $L'(\mathbf{a}) = \sum_{i=1}^2 \alpha_i - \frac{1}{2} \sum_{i=1}^2 \sum_{j=1}^2 y_i y_j \alpha_i \alpha_j \langle \mathbf{x}_i, \mathbf{x}_j \rangle = (\alpha_1 + \alpha_2) - \frac{1}{2} (\alpha_1^2 + \alpha_2^2)$

2) under side cond.: $0 \leq \alpha_i < \infty$

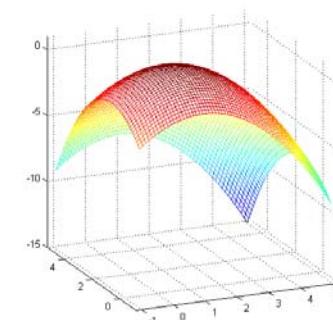
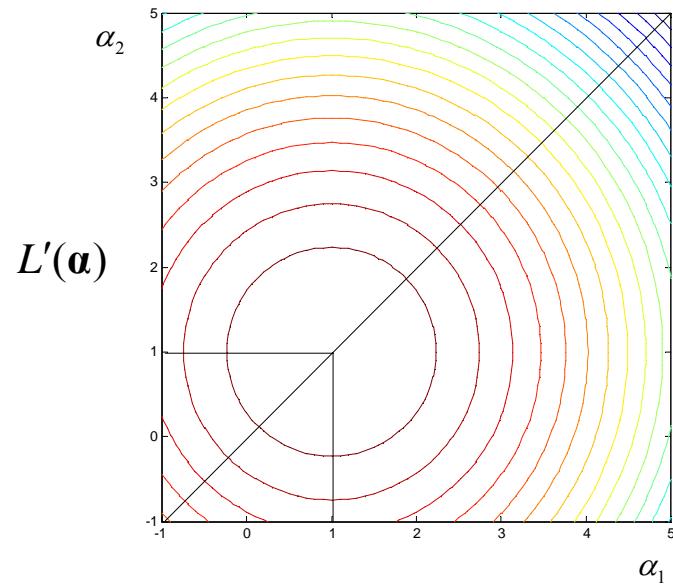
3) and $\sum_{i=1}^2 y_i \alpha_i = (\alpha_1 - \alpha_2) = 0$

Solution: $\alpha_1 = \alpha_2 = 1$

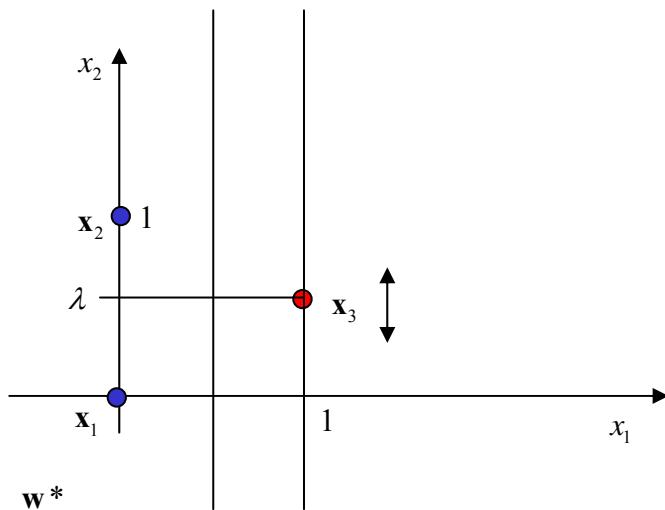
$$\mathbf{w}^* = \sum_{\mathbf{x}_i \in SV} \alpha_i y_i \mathbf{x}_i = \mathbf{x}_1 - \mathbf{x}_2 = \begin{bmatrix} +1 \\ -1 \end{bmatrix}$$

$$b^* = -\frac{1}{2} \left(\max_{\mathbf{x}_i \in SV, y_i = -1} (\langle \mathbf{w}^*, \mathbf{x}_i \rangle) + \min_{\mathbf{x}_i \in SV, y_i = +1} (\langle \mathbf{w}^*, \mathbf{x}_i \rangle) \right) = -\frac{1}{2} (1 - 1) = 0$$

classification: $f(\mathbf{x}) = \text{sgn}(\langle \mathbf{w}^*, \mathbf{x} \rangle)$



Example: Designing a SVM for 3 points



$$\mathbf{x}_1 = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad \mathbf{x}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \quad \mathbf{x}_3 = \begin{bmatrix} 1 \\ \lambda \end{bmatrix} \quad y_1 = y_2 = +1 \quad y_3 = -1$$

case I: for $0 \leq \lambda \leq 1$ three support vectors
 case II: for other values: two support vect.

1) maximize $L'(\mathbf{a}) = \sum_{i=1}^2 \alpha_i - \frac{1}{2} \sum_{i=1}^2 \sum_{j=1}^2 y_i y_j \alpha_i \alpha_j \langle \mathbf{x}_i, \mathbf{x}_j \rangle = (\alpha_1 + \alpha_2 + \alpha_3) - \frac{1}{2} (\alpha_2^2 - 2\lambda\alpha_2\alpha_3 + (1+\lambda^2)\alpha_3^2)$

2) under the side cond.: $0 \leq \alpha_i < \infty$

3) and $\sum_{i=1}^3 y_i \alpha_i = (\alpha_1 + \alpha_2 - \alpha_3) = 0 \Rightarrow \alpha_1 = \alpha_3 - \alpha_2$

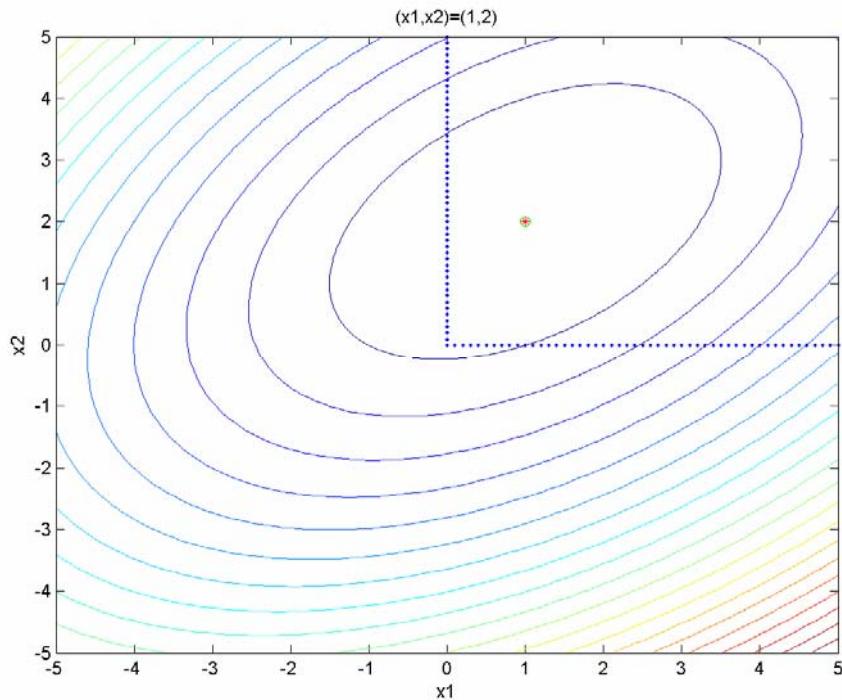
3) in 1) inserted results in:
$$L'(\mathbf{a}) = 2\alpha_3 - \frac{1}{2} (\alpha_2^2 - 2\lambda\alpha_2\alpha_3 + (1+\lambda^2)\alpha_3^2)$$

Solution:
$$\boxed{\alpha_1 = 2(1-\lambda) \quad \alpha_2 = 2\lambda \quad \alpha_3 = 2\lambda}$$
 for $0 \leq \lambda \leq 1$ are all $\alpha_i \geq 0$ (case I)

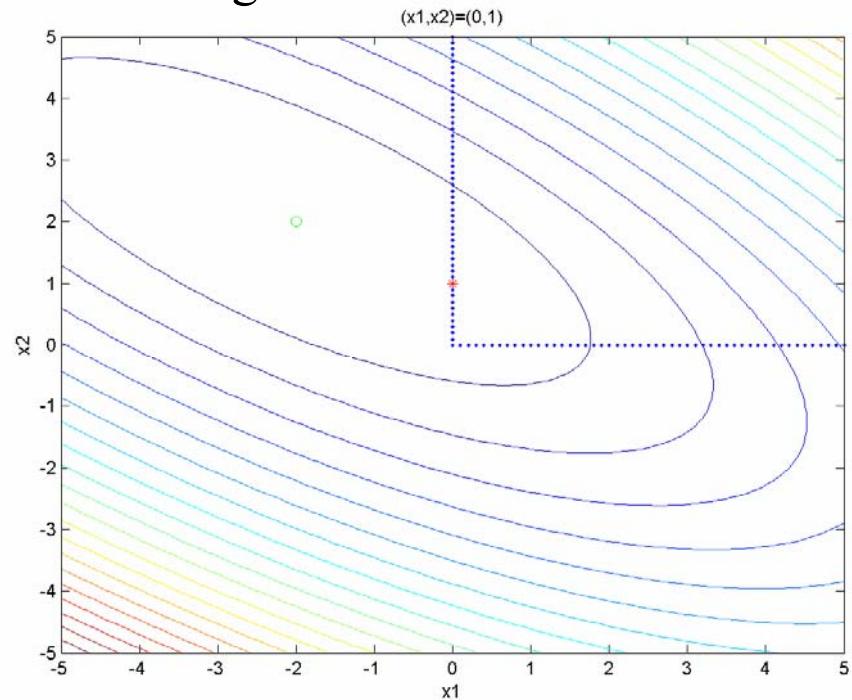
thus applies:
$$\mathbf{w}^* = \sum_{\mathbf{x}_i \in SV} \alpha_i y_i \mathbf{x}_i = 2\lambda \begin{bmatrix} 0 \\ 1 \end{bmatrix} - 2 \begin{bmatrix} 1 \\ \lambda \end{bmatrix} = \begin{bmatrix} -2 \\ 0 \end{bmatrix}$$

$$b^* = -\frac{1}{2} \left(\langle \mathbf{w}^*, \mathbf{x}_3 \rangle + \min_{\mathbf{x}_i \in SV, y_i = +1} (0, \langle \mathbf{w}^*, \mathbf{x}_i \rangle) \right) = -\frac{1}{2} (-2 + 0) = 1$$

case I: $\lambda=0,5$ absolute maximum within the area $\alpha_i \geq 0$

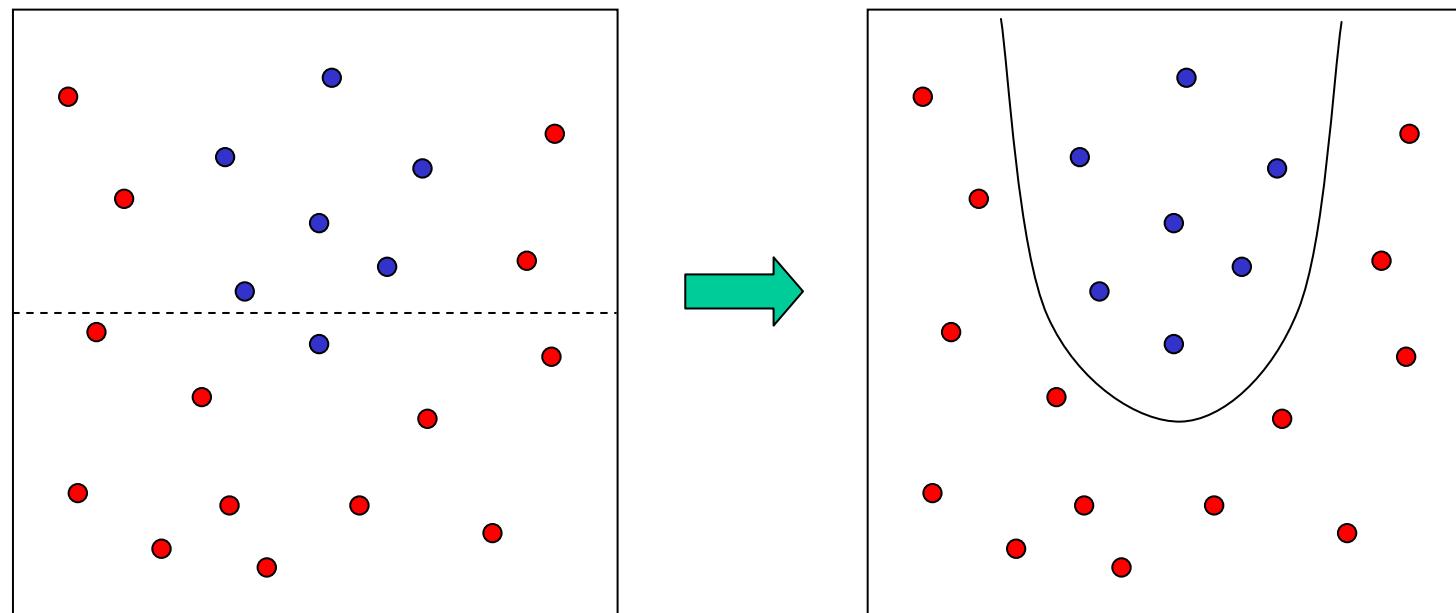


case II: $\lambda = -1$ absolute maximum outside of the area $\alpha_i \geq 0$, solution at the margin



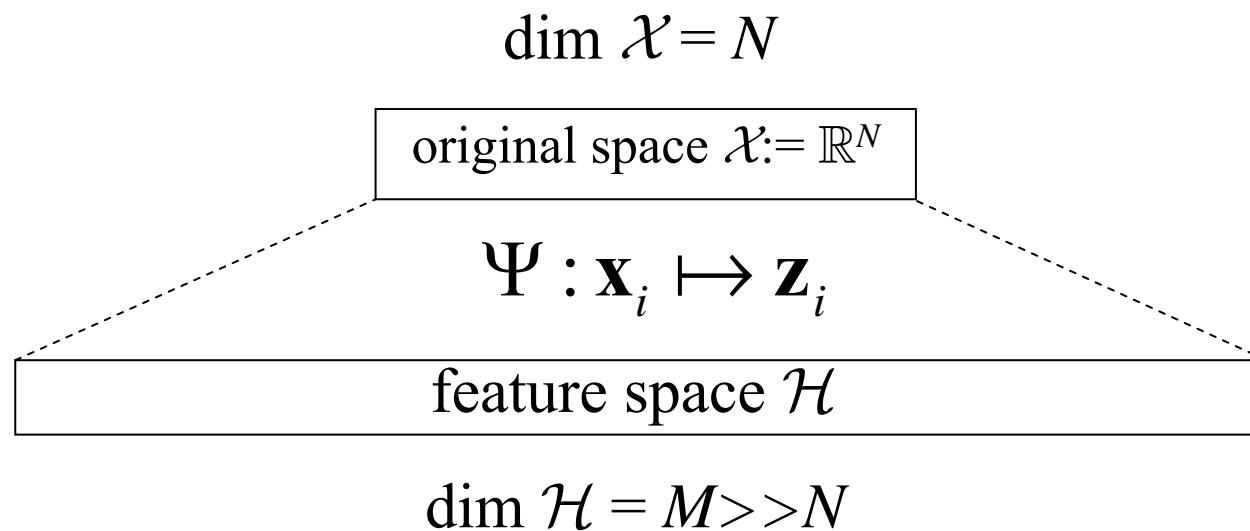
Non-linear problems

- some problems have non-linear class boundaries
- hyperplanes do not reach satisfying accuracy



Expanding the hypothesis space

Idea: Find hyperplane in higher dimensional feature space

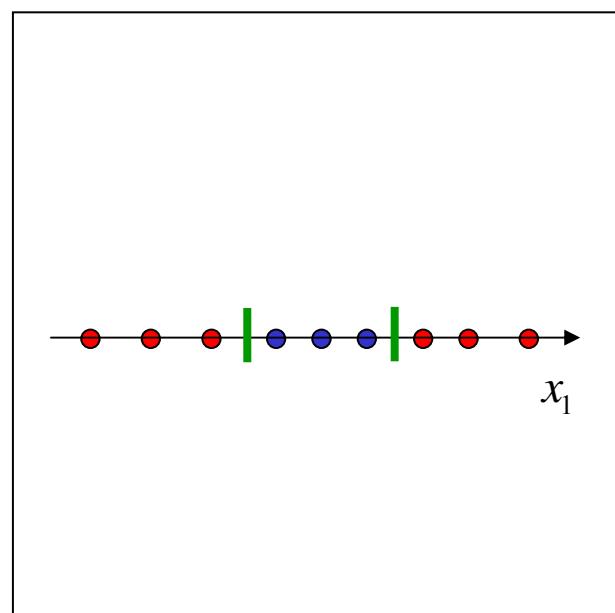


The separating hyperplane in the feature space is a non-linear separating area in the original space (see XOR-problem with polynom classifier)

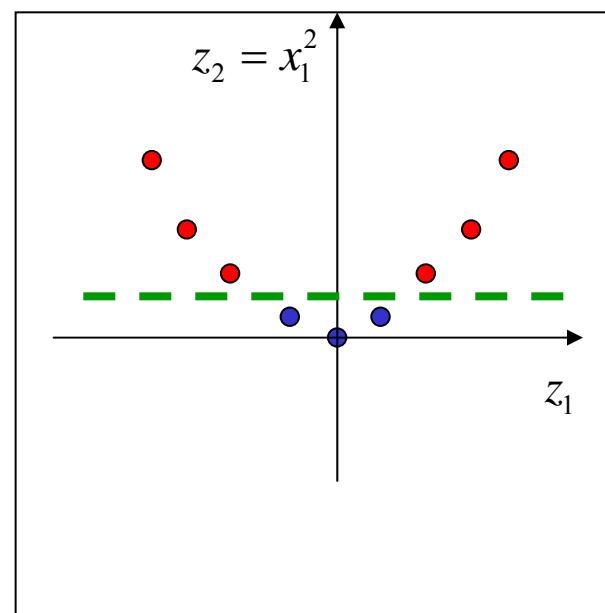
Non-linear problems

- One-dimensional original space: x_1
- Two-dimensional feature space:

$$\Psi(x_1) = \mathbf{z}^T = [z_1 = x_1, z_2 = x_1^2]^T$$



linearly not
separable



linear
separation

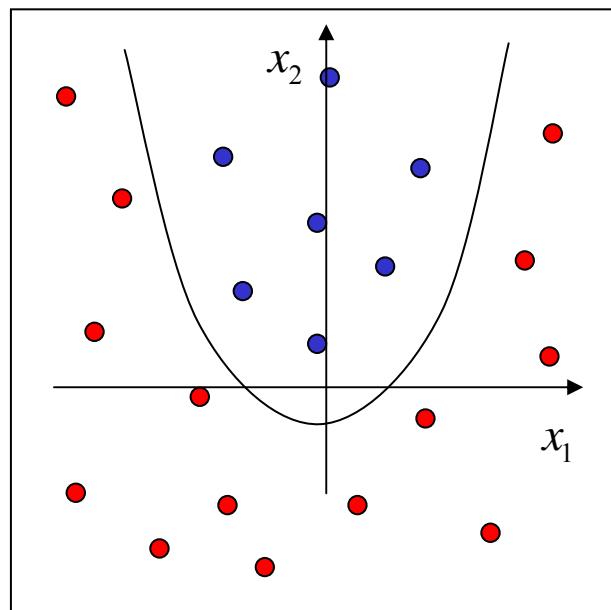
Non-linear problems

- original space:

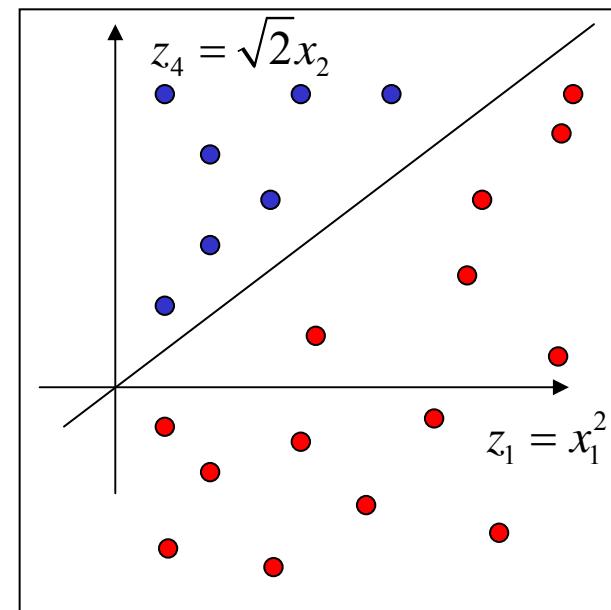
$$\mathbf{x} = (x_1, x_2) \text{ (two-dimensional)}$$

- feature space:

$$\Psi(\mathbf{x}) = \mathbf{z}^T = \left[z_1 = x_1^2, z_2 = x_2^2, z_3 = \sqrt{2}x_1, z_4 = \sqrt{2}x_2, z_5 = \sqrt{2}x_1x_2, z_6 = 1 \right]^T$$



- $x_2 > x_1^2$ non-linear separation
- $x_2 < x_1^2$



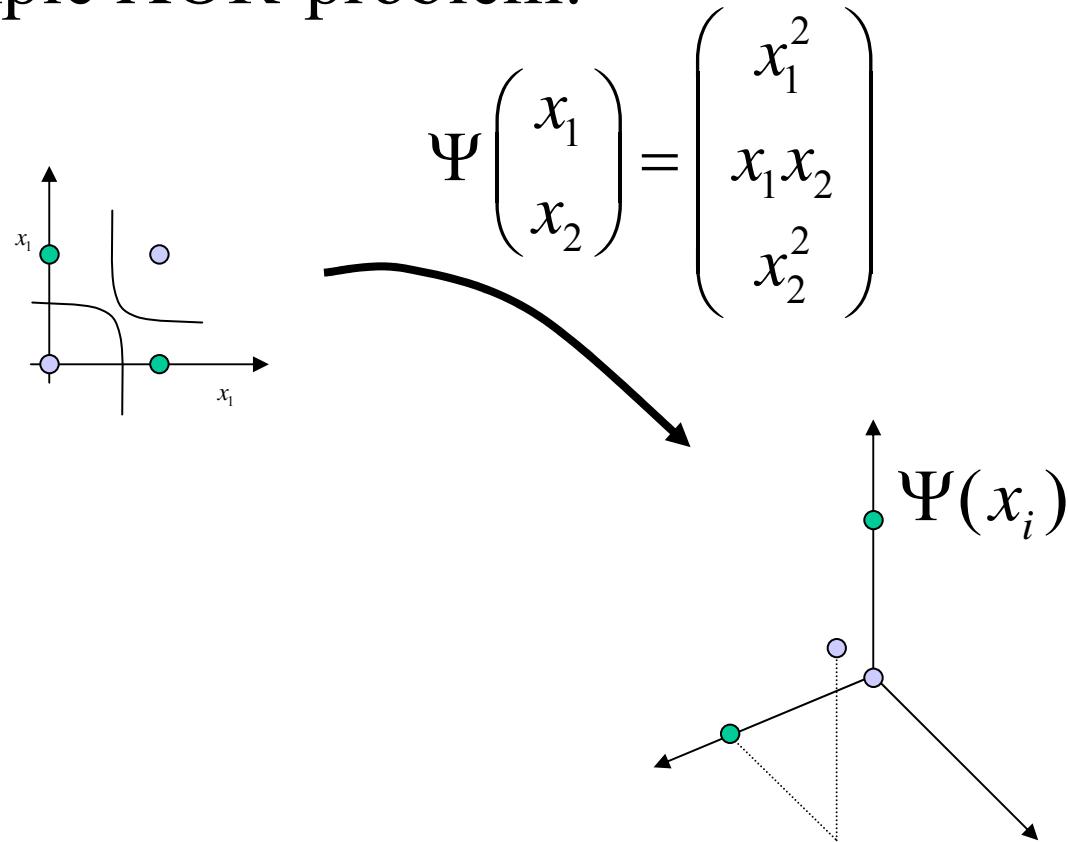
- $z_4 > \sqrt{2}z_1$ linear separation
- $z_4 < \sqrt{2}z_1$

Non-linear expansion

Pre-compute non-linear map

$$\Psi(\mathbf{x}) : \mathbb{R}^N \rightarrow \mathcal{H}$$

- example XOR-problem:



Consequences

- Effect:
 - increasing separability
 - separation area in the original space is non-linear
- Questions:
 1. Is the hyperplane optimal?
 2. Is the complexity in high-dimensional spaces high?
- ad 1: optimality is sustained, again positive semi-definite, since the same scalar products occur in the function to be optimized, only in a new space \mathcal{H}
- ad 2: the high complexity in the high-dimensional feature space \mathcal{H} can be reduced using the kernel trick. The inner product in \mathcal{H} has an equivalent formulation with kernel function in the original space \mathcal{X}

The kernel trick

Problem: Very high dimension of the feature space! Polynomials of p-th degree above dimension N of the original space lead to $O(M=N^p)$ dimensions of the feature space!

Solution: In the dual OP only scalar products $\langle \mathbf{x}_i, \mathbf{x}_j \rangle$ occur. In the corresponding problem in the feature space also only scalar products in $\langle \Psi(\mathbf{x}_i), \Psi(\mathbf{x}_j) \rangle$ occur. They do not need to be calculated explicitly, but can be expressed with reduced complexity using kernel functions in the original space \mathcal{X} :

$$K(\mathbf{x}_i, \mathbf{x}_j) = \langle \Psi(\mathbf{x}_i), \Psi(\mathbf{x}_j) \rangle = \langle \mathbf{z}_i, \mathbf{z}_j \rangle$$

Example:

For $\Psi(\mathbf{x}) = \mathbf{z}^T = \left[z_1 = x_1^2, z_2 = x_2^2, z_3 = \sqrt{2}x_1, z_4 = \sqrt{2}x_2, z_5 = \sqrt{2}x_1x_2, z_6 = 1 \right]^T$

calculates $K(\mathbf{x}_i, \mathbf{x}_j) = (\langle \mathbf{x}_i, \mathbf{x}_j \rangle + 1)^2 = \langle \Psi(\mathbf{x}_i), \Psi(\mathbf{x}_j) \rangle$
the scalar product in the feature space.

Kernel functions often used

Polynom kernel $K(\mathbf{x}_i, \mathbf{x}_j) = (\langle \mathbf{x}_i, \mathbf{x}_j \rangle + 1)^2$

Gaussian kernel $K(\mathbf{x}_i, \mathbf{x}_j) = \exp\left(-\|\mathbf{x}_i - \mathbf{x}_j\|^2 / (2\sigma^2)\right)$

Sigmoid kernel $K(\mathbf{x}_i, \mathbf{x}_j) = \tanh(\kappa \langle \mathbf{x}_i, \mathbf{x}_j \rangle + \theta)$

The resulting classifiers are comparable to polynom classifiers, radial basis functions and neural networks (however they are motivated differently).

General requirement: Mercer's constraint guarantees, that a certain kernel function is in fact a scalar product in any space, but does not explain how the corresponding map Ψ and the space \mathcal{H} look .

Also: Linear combinations of valid kernels obtain new kernels (i.e. the sum of two positive definite functions is again positive definite).

Mercer's theorem

There exists a map Ψ and development .

$$K(\mathbf{x}_i, \mathbf{x}_j) = \langle \Psi(\mathbf{x}_i), \Psi(\mathbf{x}_j) \rangle$$

exactly when for an *arbitrary* $g(\mathbf{x})$ with

$$\int g(\mathbf{x})^2 d\mathbf{x} < \infty$$

applies, that K is a symmetrical, positive semidefinite function in
 \mathbf{x} :

$$\int K(\mathbf{x}_i, \mathbf{x}_j) g(\mathbf{x}_i) g(\mathbf{x}_j) d\mathbf{x}_i d\mathbf{x}_j \geq 0$$

Still, in some cases the kernel functions do not meet the Mercer constraint, but lead to a positive semi-definite Hessian matrix for a *certain* set of training data and thus converge to a global optimum.

Final formulation

- Training:

$$\text{maximize: } L(\alpha) = \sum_{i=1}^l \alpha_i - \frac{1}{2} \sum_{i=1}^l \sum_{j=1}^l y_i y_j \alpha_i \alpha_j K(\mathbf{x}_i, \mathbf{x}_j)$$

$$\text{with: } \sum_{i=1}^l y_i \alpha_i = 0 \quad \text{and} \quad 0 \leq \alpha_i \leq C \quad (\text{hard margin: } C = \infty)$$

- Classifying an unknown object \mathbf{x} ($\alpha_i \neq 0$ for all SV):

$$\mathbf{w}^* = \sum_{i=1}^l \alpha_i y_i \Psi(\mathbf{x}_i) = \sum_{\mathbf{x}_i \in SV} \alpha_i y_i \Psi(\mathbf{x}_i)$$

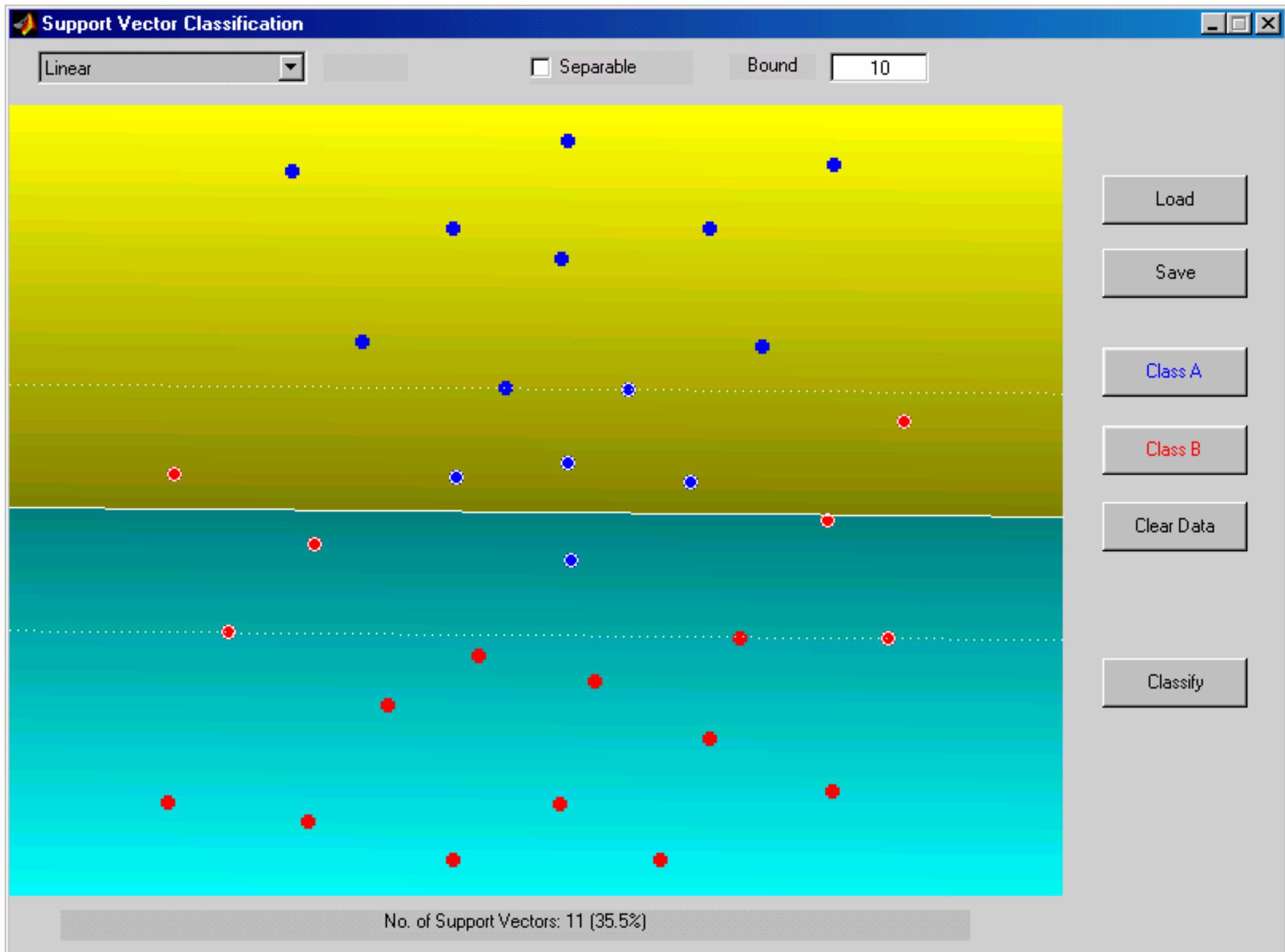
$$b^* = -\frac{1}{2} \left(\max_{i, y_i = -1} \left(\sum_{j=1}^l y_j \alpha_j K(\mathbf{x}_i, \mathbf{x}_j) \right) + \min_{i, y_i = +1} \left(\sum_{j=1}^l y_j \alpha_j K(\mathbf{x}_i, \mathbf{x}_j) \right) \right)$$

$$= -\frac{1}{2} \left(\max_{\mathbf{x}_i \in SV, y_i = -1} \left(\sum_{\mathbf{x}_j \in SV} y_j \alpha_j K(\mathbf{x}_i, \mathbf{x}_j) \right) + \max_{\mathbf{x}_i \in SV, y_i = +1} \left(\sum_{\mathbf{x}_j \in SV} y_j \alpha_j K(\mathbf{x}_i, \mathbf{x}_j) \right) \right)$$

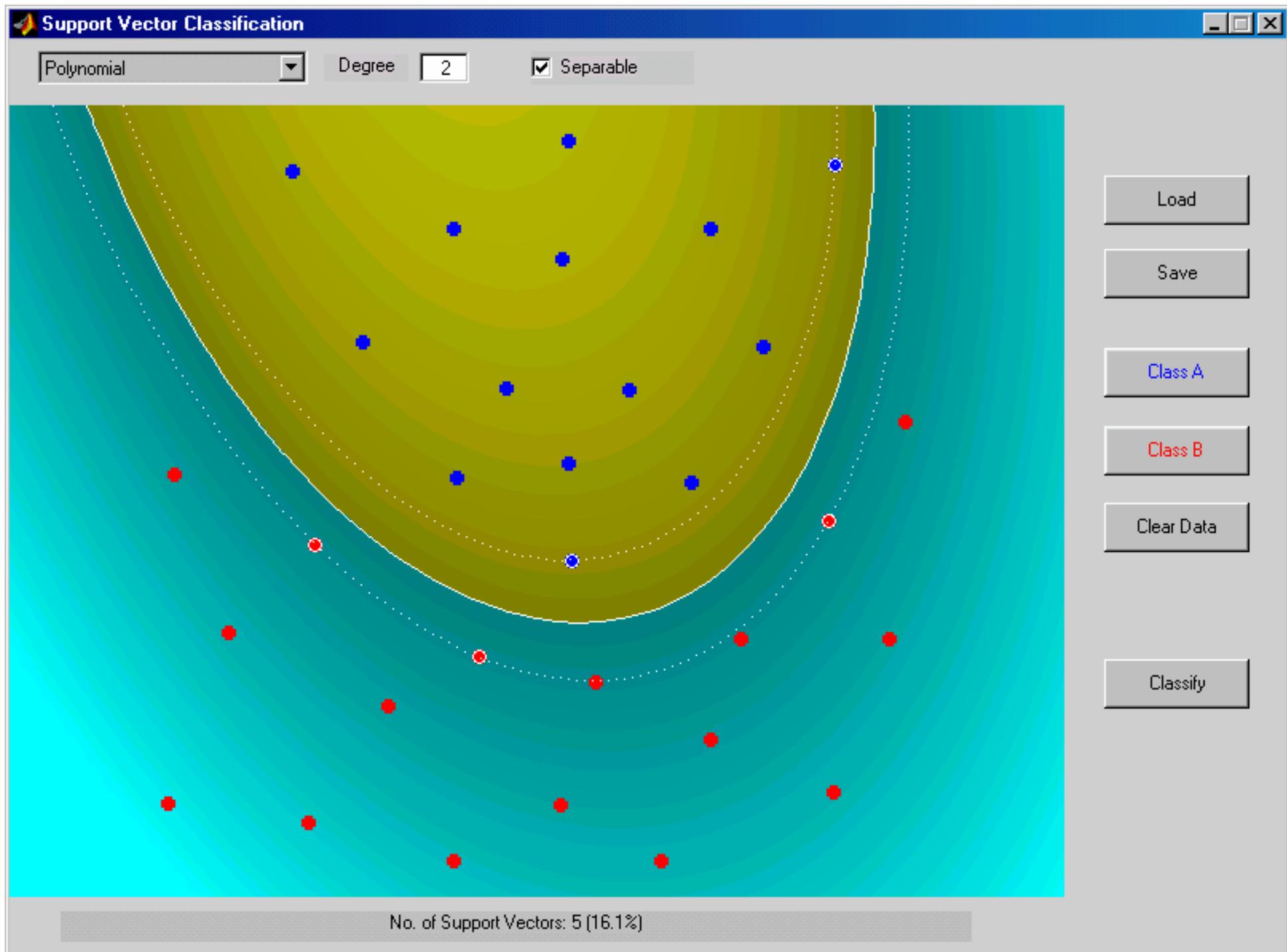
$$f(\mathbf{x}) = \text{sgn}(\langle \mathbf{w}^*, \Psi(\mathbf{x}) \rangle + b^*) = \text{sgn}\left(\sum_{\mathbf{x}_i \in SV} \alpha_i y_i \langle \Psi(\mathbf{x}_i), \Psi(\mathbf{x}) \rangle + b^*\right) \quad (\text{not calculated that way!})$$

$$= \text{sgn}\left(\sum_{i=1}^l \alpha_i y_i K(\mathbf{x}_i, \mathbf{x}) + b^*\right) = \text{sgn}\left(\sum_{\mathbf{x}_i \in SV} \alpha_i y_i K(\mathbf{x}_i, \mathbf{x}) + b^*\right)$$

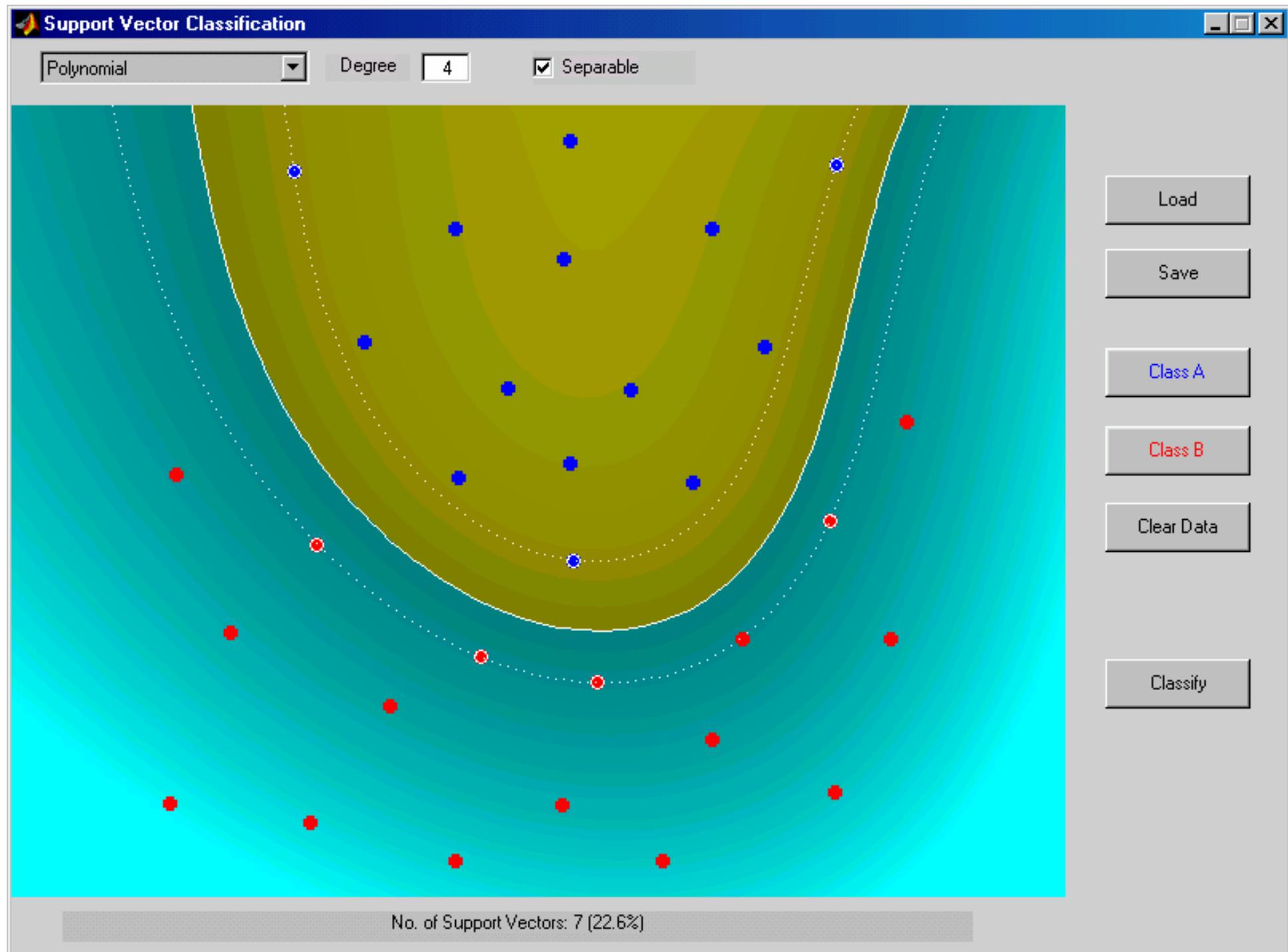
Linear separation of a quadratic problem; soft margin



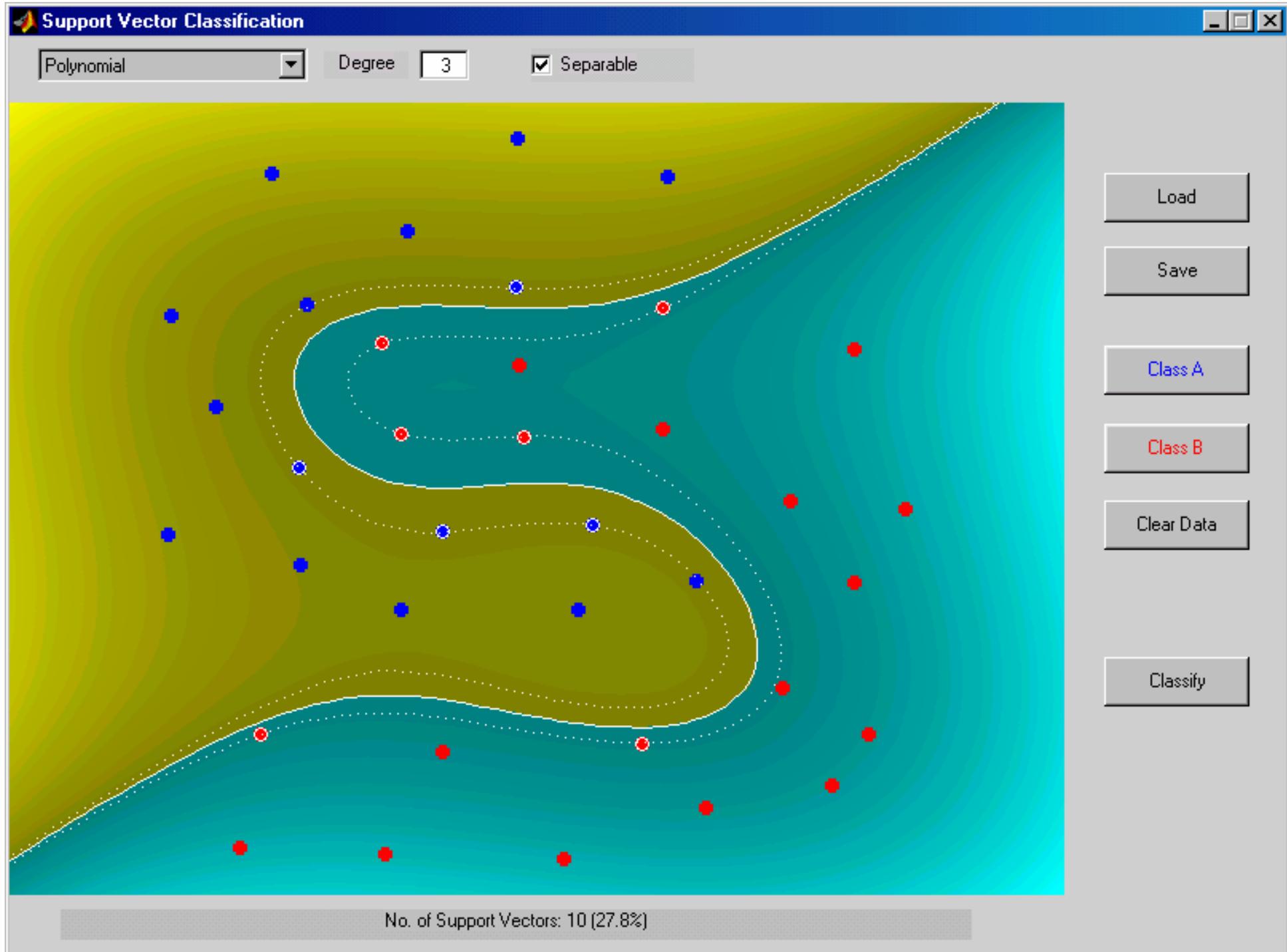
Polynomial separation of a quadratic problem; hard margin



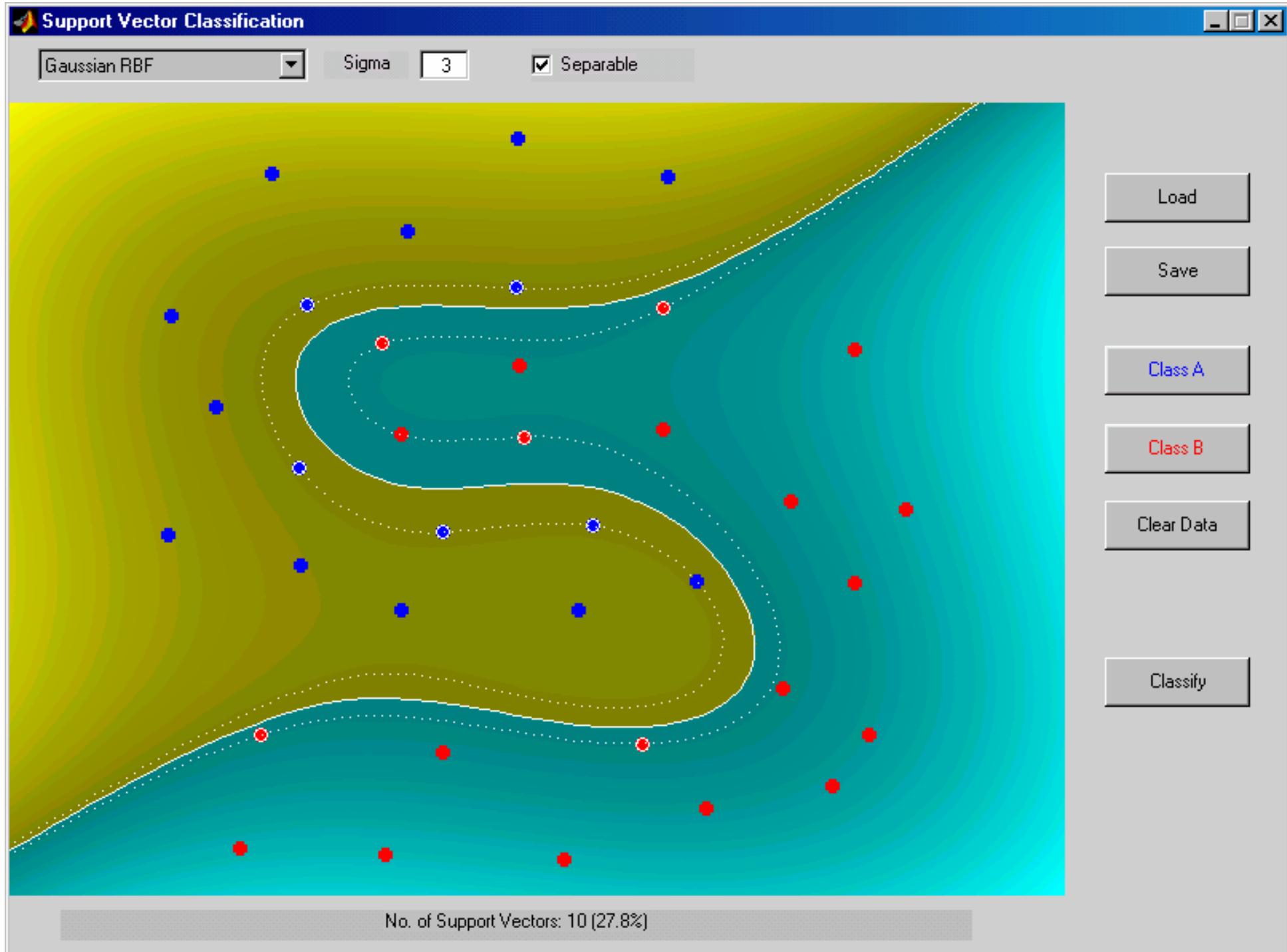
Polynomial separation of a quadratic problem; hard margin



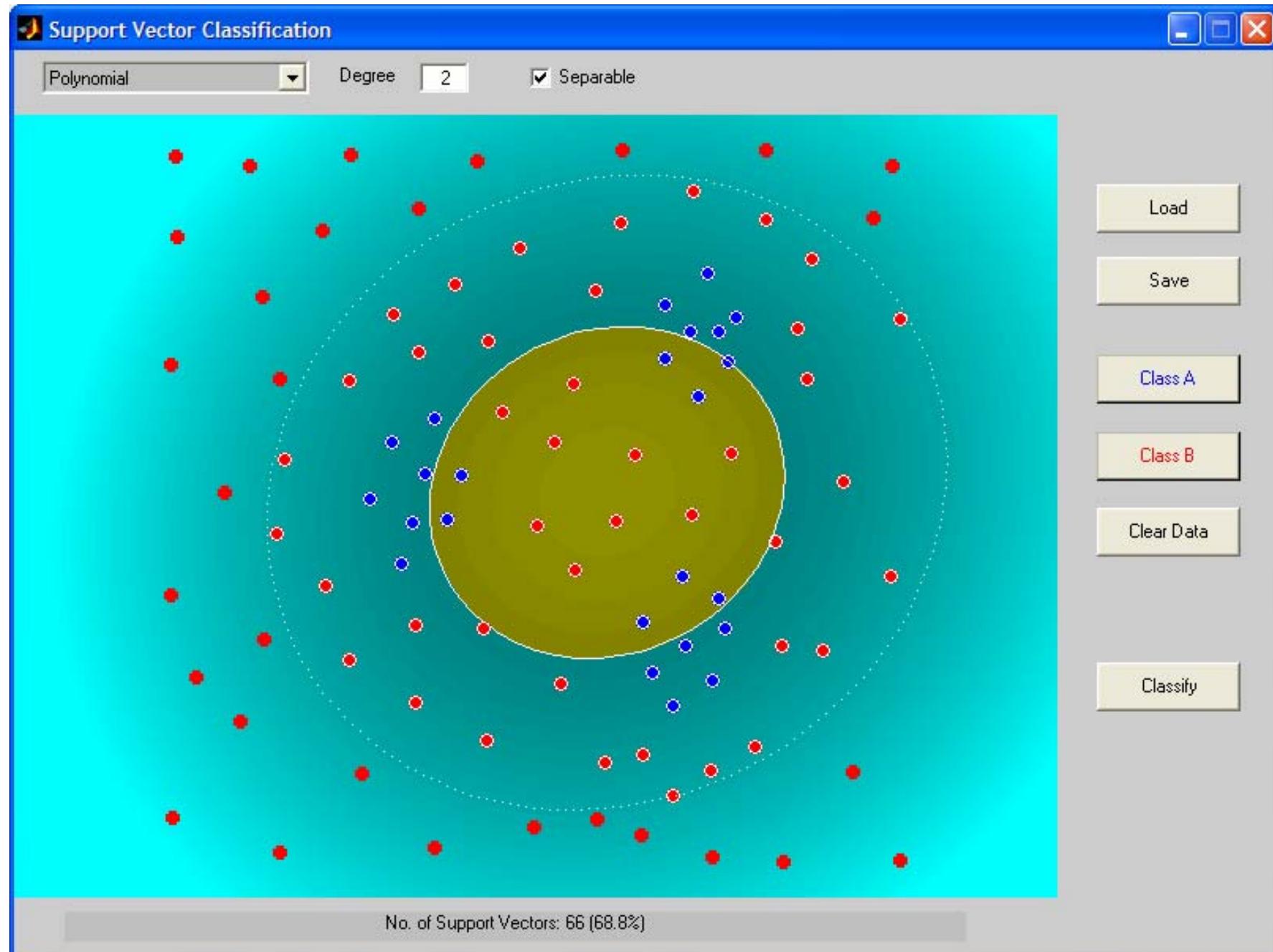
Non-linearly separable classes; hard margin



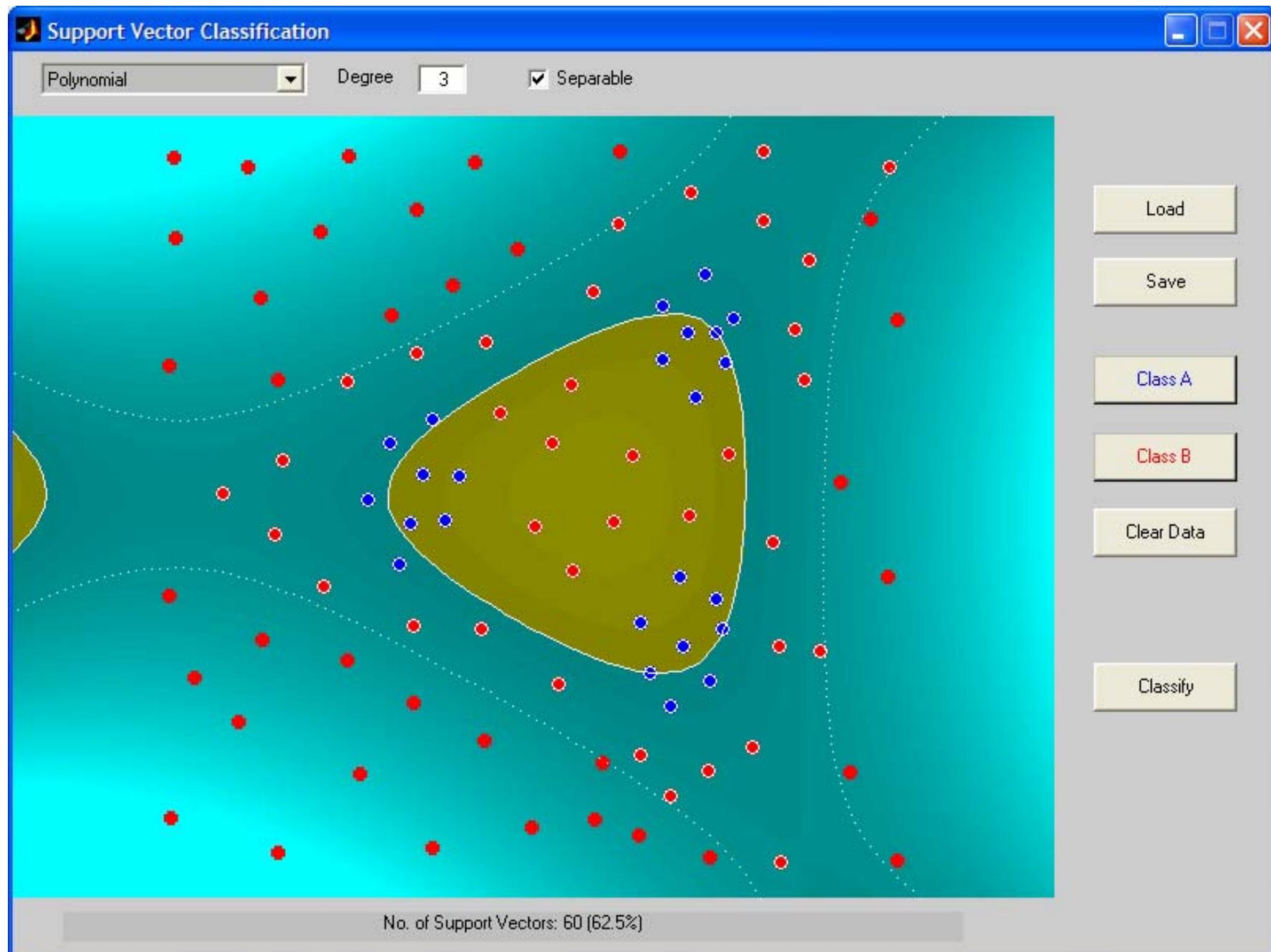
Non-linearly separable classes; hard margin



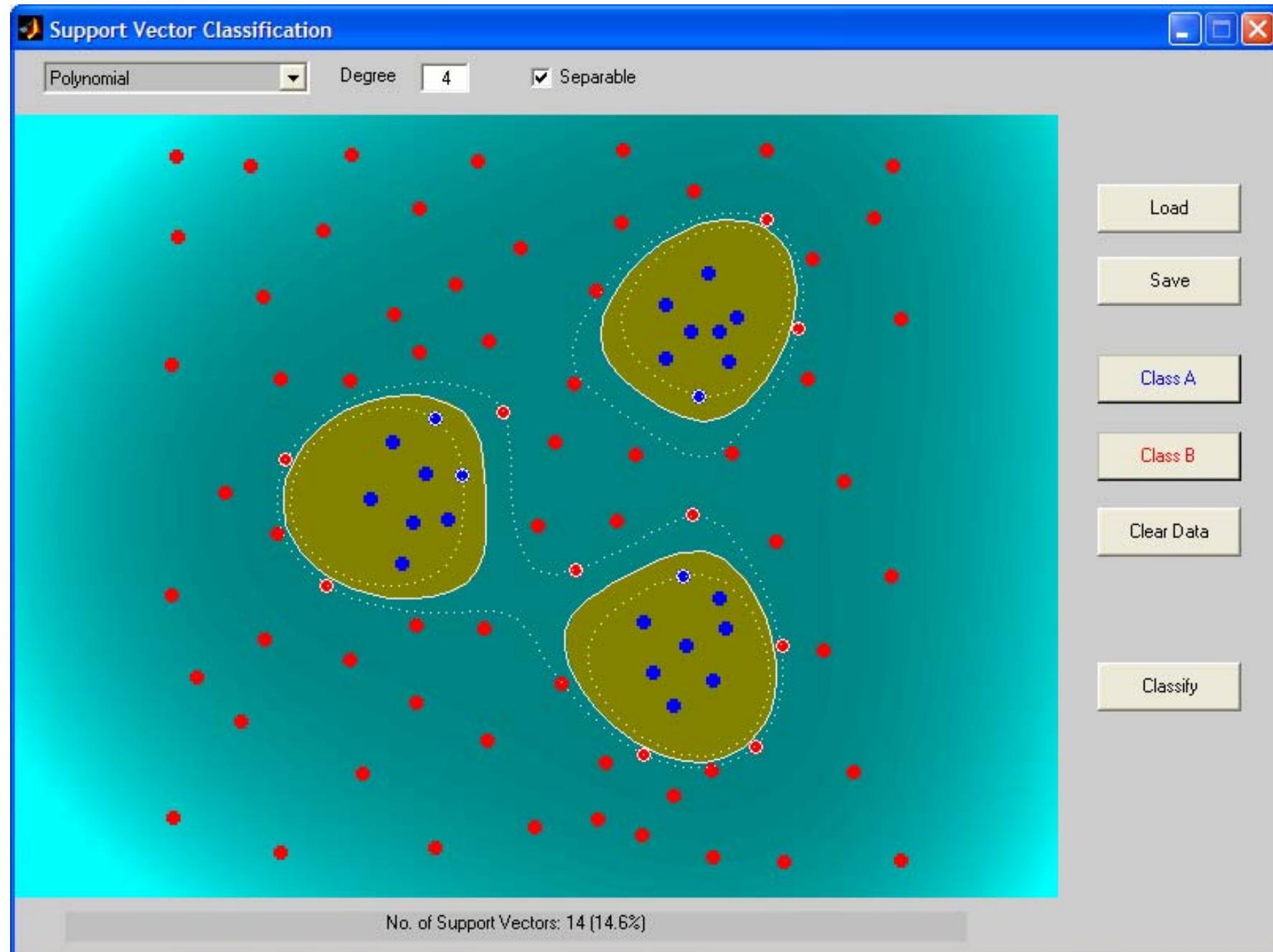
Example: „isles“, polynomial with $p = 2$



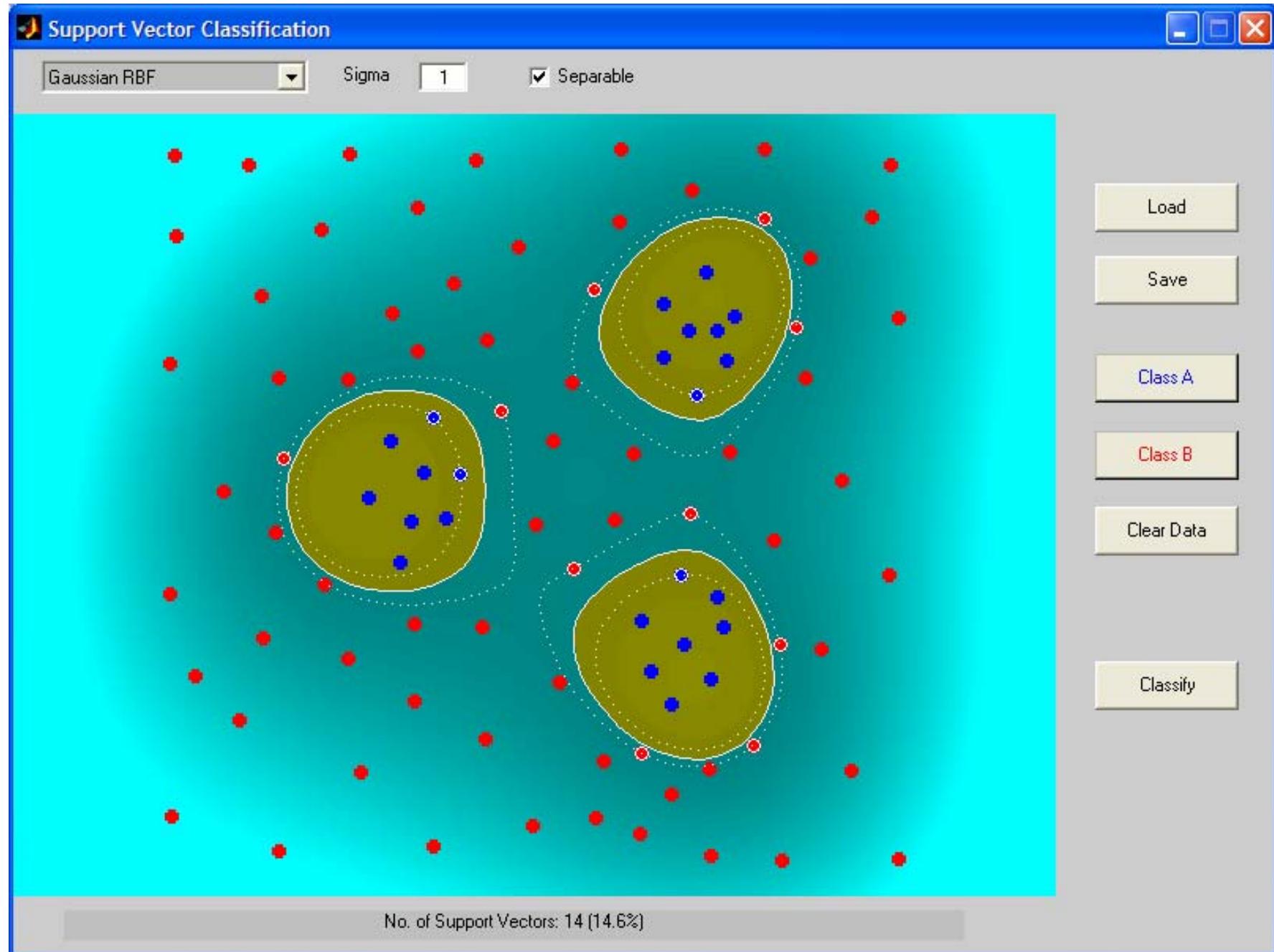
Example: „isles“, polynomial with $p = 3$

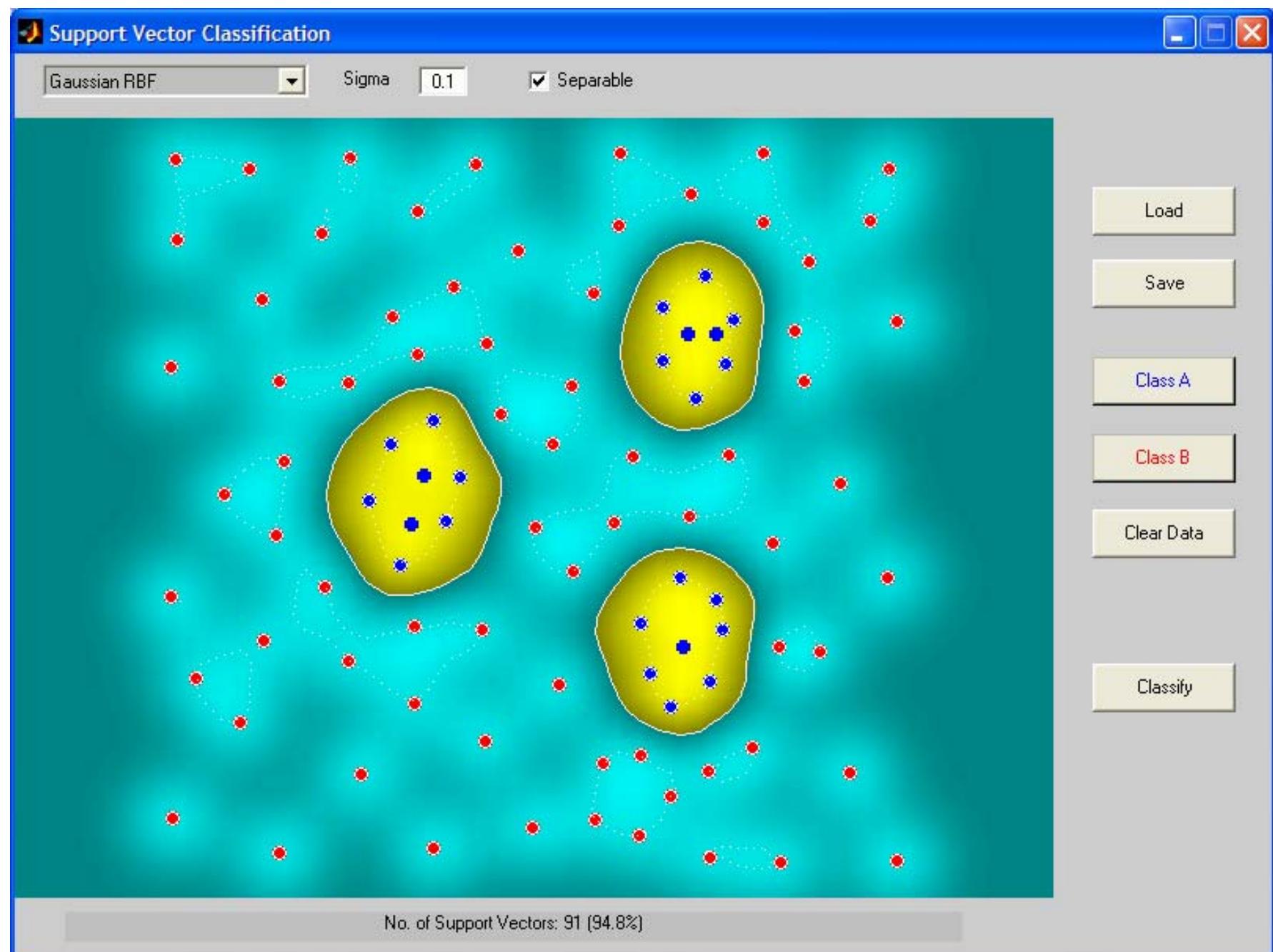


Example: „isles“, polynomial with $p = 4$



Example: „isles“, RBFs with $\sigma=1$





Application example: sign recognition

Example: US Postal Service Digits [Schö95/96]

16x16 grey scale images

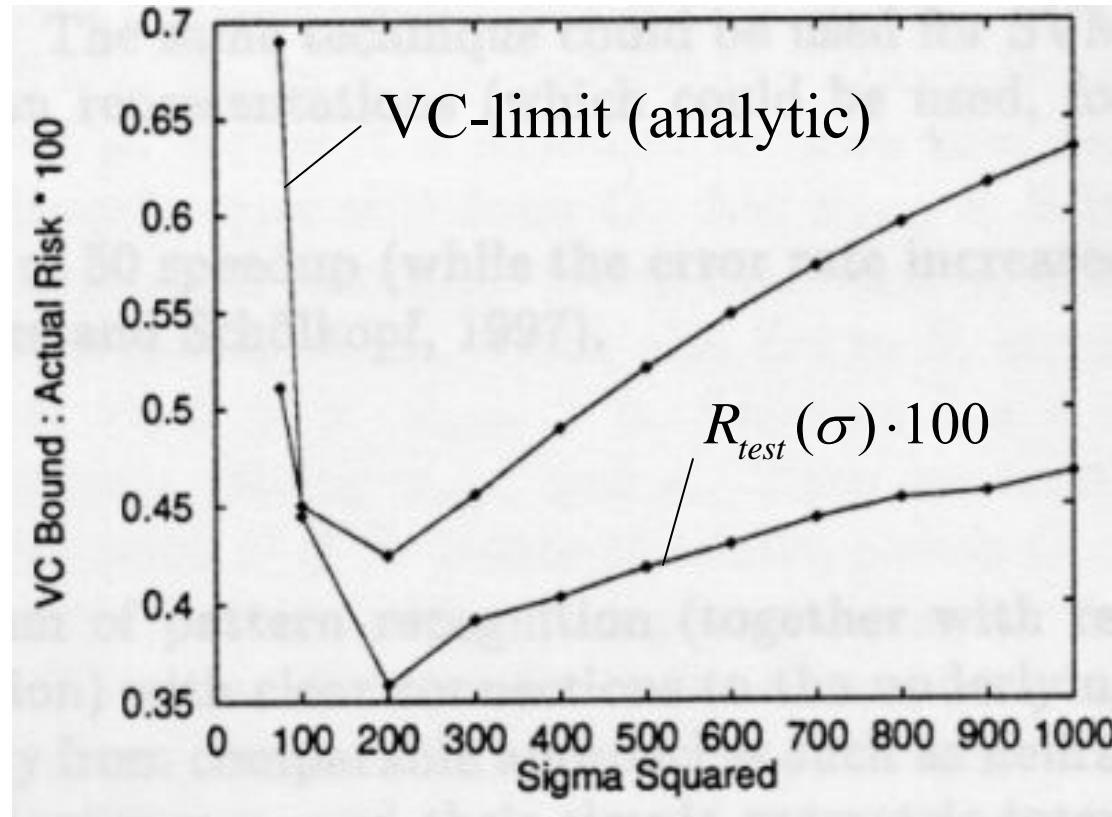
7291 training, 2007 testing samples

Results:

| classifier | error rate |
|---------------------------|-------------------|
| human | 2.5% |
| 2-layer NN | 5.9% |
| 5-layer NN | 5.1% |
| SVM (polynomial degree 3) | 4.0% |
| SVM + invariance | 3.2% |

SVM+invariance: quintuple original set of data by shifting the grey scale patterns in the 4 main directions (N,S,O,W) about one pixel.

SVM with RBF, VC-limit compared to actual test error rate (only one parameter: σ)



- Unfortunately rough approximates, but qualitatively significant (minimum at the same location/place).
- **Alternative:** seek σ by minimizing test error through cross validation. Forming the expected value over all leave-one-out experiments results in an estimate of the real risk
- The cost of a leave-one-out experiment can be reduced to checking the SV, since only the SV has influence on the measured error rate.

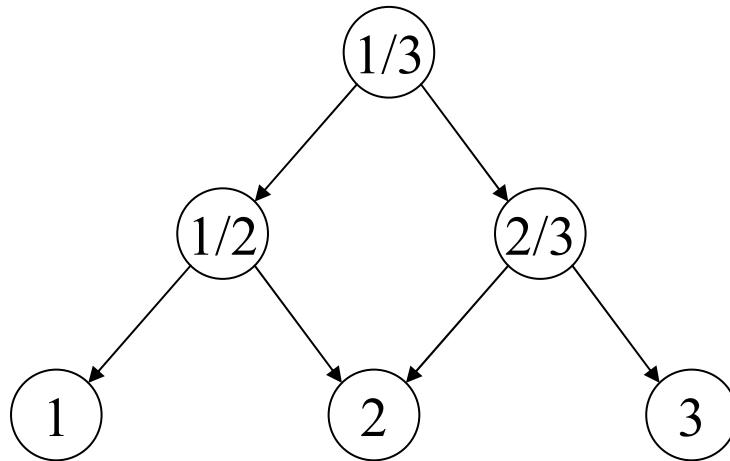
SVM: Properties and complexity

Advantages:

- According to the current understanding, the SVM provides very good results and finds (certain conditions given) a global minimum (NN normally finds only suboptimal solutions)
- Sparse-description of the solution over N_s support vectors
- Easily applicable (few parameters (C, σ), no a-priori-knowledge needed, no design); however the exact choice of (C, σ) is one of the biggest disadvantages in the design
- Geometrically visualizable functionality
- Theoretical statements about result: global optimum, generalization ability
- SRM possible, but difficult to manage
- also problems with big feature spaces can be solved (100.000 training and testing patterns)
- If problem is semidefinite: the dual problem has a lot of solutions, but all lead to the same hyperplane!

Disadvantages:

- VC-estimate very imprecise and not very utilisable in practice
- multi-class approach still matter of research
 - approach: one SVM per class, i.e. cost and space complexity increases with number of classes



Reduction of a multi-class problem to a series of binary decision problems

Disadvantages:

- No quantitative quality-statement about classification
- Slow, space-intensive learning:
 - Runtime: $O(N_s^3)$ (inversion of Hessian-matrix/Newton-alg.)
(however in practice less than quadratic)
 - Space: $O(N_s^2)$
- Approach for improvement: divide into partial problems
- Slow classification with $O(MN_s)$, with $M = \dim(\mathcal{H})$ (i.e. in the case without kernel functions $M=N=\dim(\mathbf{x}_i)$), but for appropriately chosen kernel functions also applies: $M=N$.

Literature:

- (1) C.J.C. Burges, „A tutorial on support vector machines for pattern recognition“, *Knowledge Discovery and Data Mining*, 2(2), 1998.
(<http://www.kernel-machines.org/tutorial.html>)
- (2) V. Vapnik, „Statistical Learning Theory“, Wiley, New York, 1998.
- (3) N. Cristianini, J. Shawe-Taylor, „An introduction to support vector machines and other kernel-based learning methods“, Cambridge Univ. Press, Cambridge 2000.
- (4) B. Schölkopf, A. J. Smola, „Learning with kernels“, MIT Press, Boston, 2002.
- (5) S.R. Gunn, „Support Vector Machines for Classification and Regression“, Technical Report, Department of Electronics and Computer Science, University of Southampton, 1998.